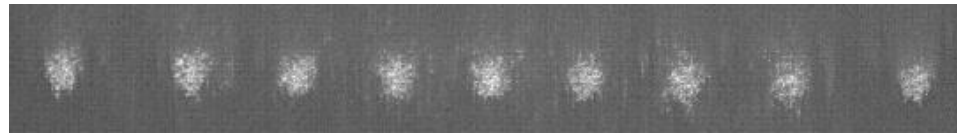




Quantum Computing

– Basic concepts and ion-trap experiment



The 8th School of Mesoscopic Physics
Introduction to Quantum Computing

Taeyoung Choi

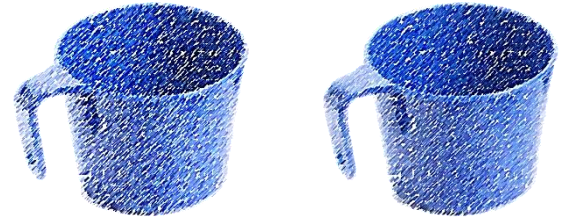
2019/05/24



Department of Physics, Ewha Womans University
Quantum Nanoscience, Institute for Basic Science

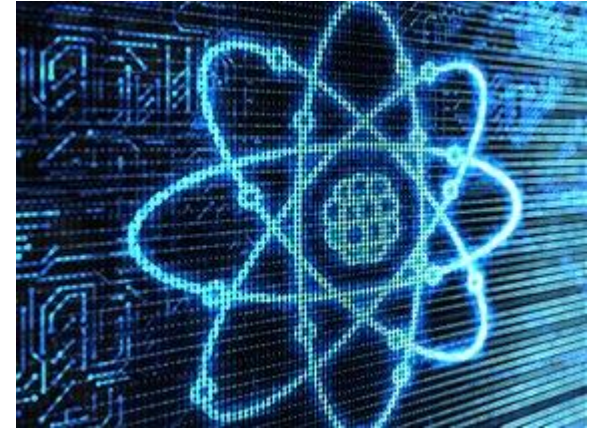
Outline

1. Two rules of Quantum mechanics



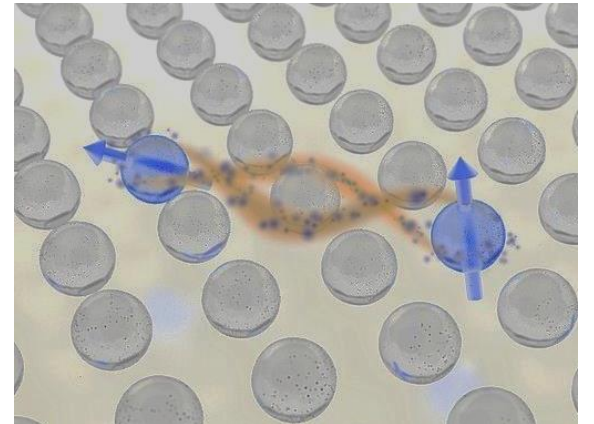
2. What is Quantum computing ???

- Quantum superposition: parallel computation
- Quantum computer:
Quantum superposition + entanglement
- Quantum entanglement: universal logic gate



3. Basic physics for Quantum computing

- Light-matter interaction
- Bloch sphere picture
- Completeness of single qubit rotation
- Rabi and Ramsey oscillation and T_1 , T_2
- Two qubit gate and Quantum algorithm



Outline

4. Ion trap Quantum computing

- Why ion trap quantum computing
- Ion trapping (Doppler cooling)
- $^{171}\text{Yb}^+$ qubit, preparation and detection
- Ion trap experimental setup
- Qubit manipulation (single qubit + two qubit gate)
- State of art experiments



5. World trend of Quantum computing

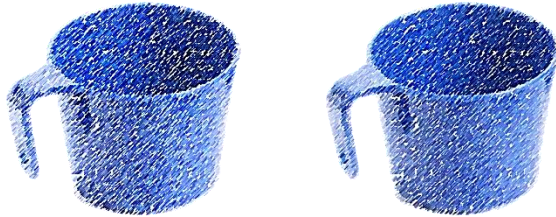


6. Take home message and outlook

1. Quantum mechanics

= Wave mechanics + statistics + measurement action

Rule #1



[0] & [1]

- Quantum objects are waves and can be in states of superposition
“Qubit”: [0] & [1]

ex) 50%[0] + 50%[1]

Rule #2



[0] or [1]

- Rule #1 holds as long as you don't look !!!

with probability !!

ex) 50% for being [0]
50% for being [1]

2. What is Quantum computing ???

- Quantum superposition: parallel computation

Superposition

- What if we store information in quantum systems?

- classical bit: 0 or 1



- quantum bit: $a[0] + b[1]$



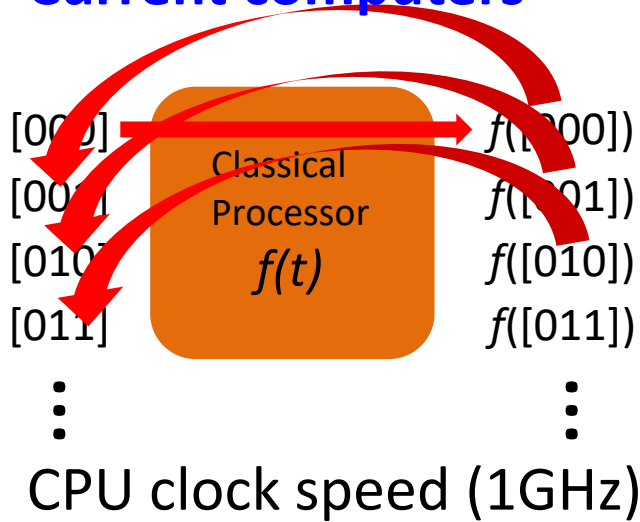
- More than one qubit ?

- classical bit: 00 or 01 or 10 or 11

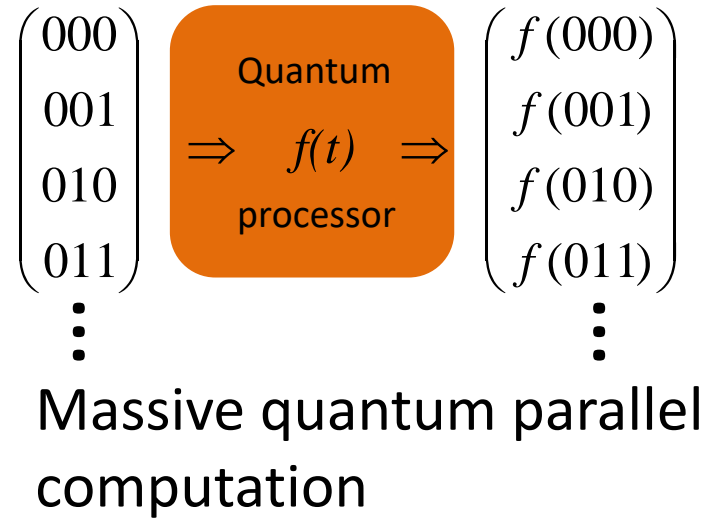
- quantum bit: $[00] + [01] + [10] + [11]$

- Superposition: parallel computation

Current computers



Quantum computers



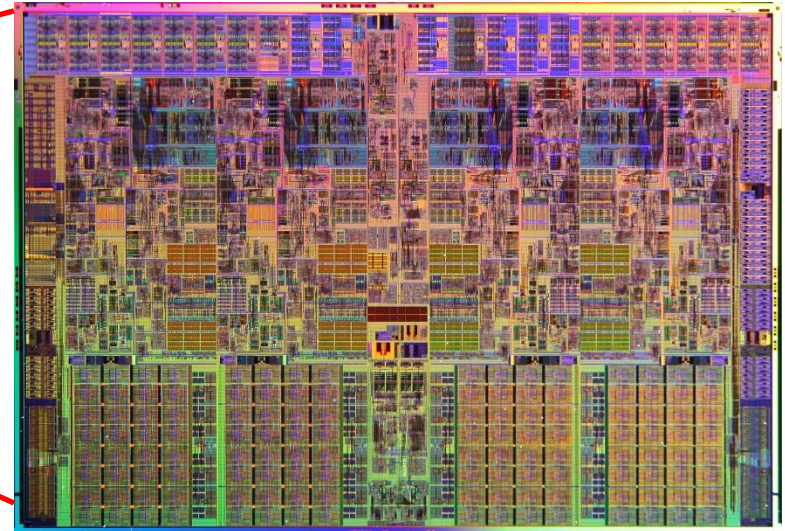
Example: N=3 qubits

$$\Psi = a_0 [000] + a_1 [001] + a_2 [010] + a_3 [011] + a_4 [100] + a_5 [101] + a_6 [110] + a_7 [111]$$

GOOD NEWS...

quantum parallel processing on 2^N inputs

**- Conventional computer:
sequential computation**

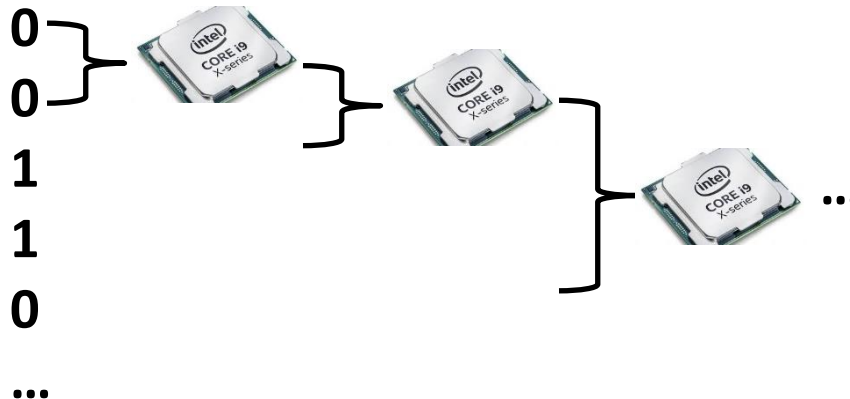


Conventional computer

Computing: Logic operation

Billions of transistors

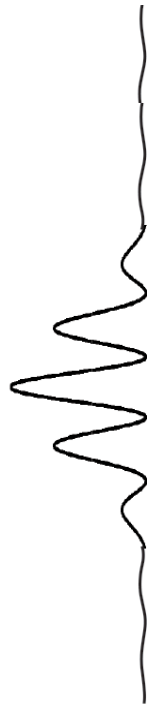
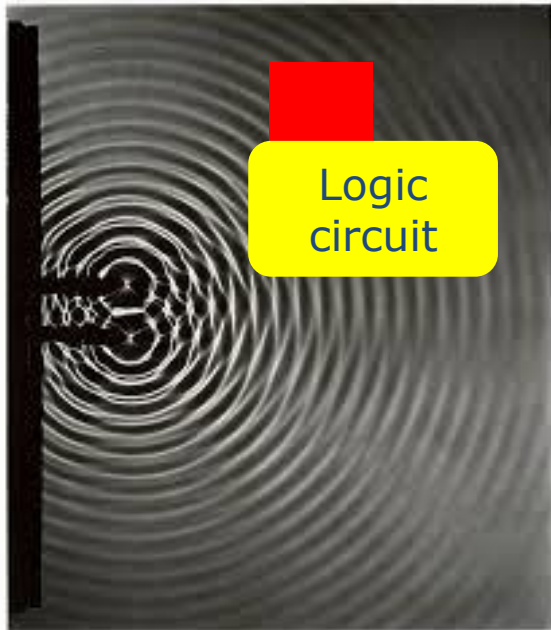
- Billions of input and computation



**CPU clock speed: 1GHz = 1 ns
Billions of computation = 1 sec**

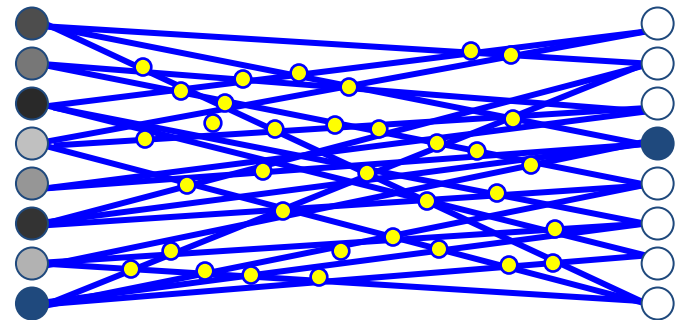
Factoring number: takes too long

- Quantum computer:
parallel computation



...GOOD NEWS!

quantum interference
(Wave mechanics)



← depends on *all* inputs

Quantum logic gate

Massive parallel computation

Quantum circuits

Deutsch (1985)

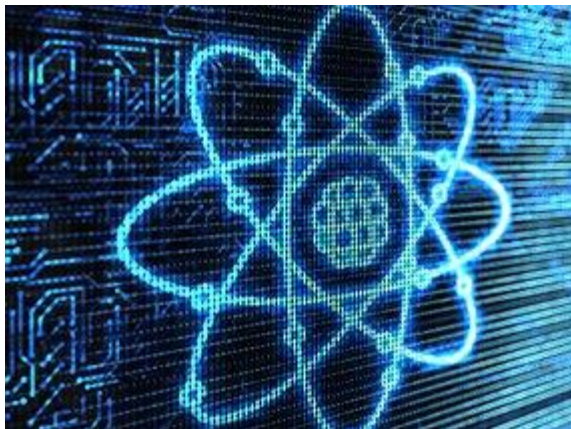
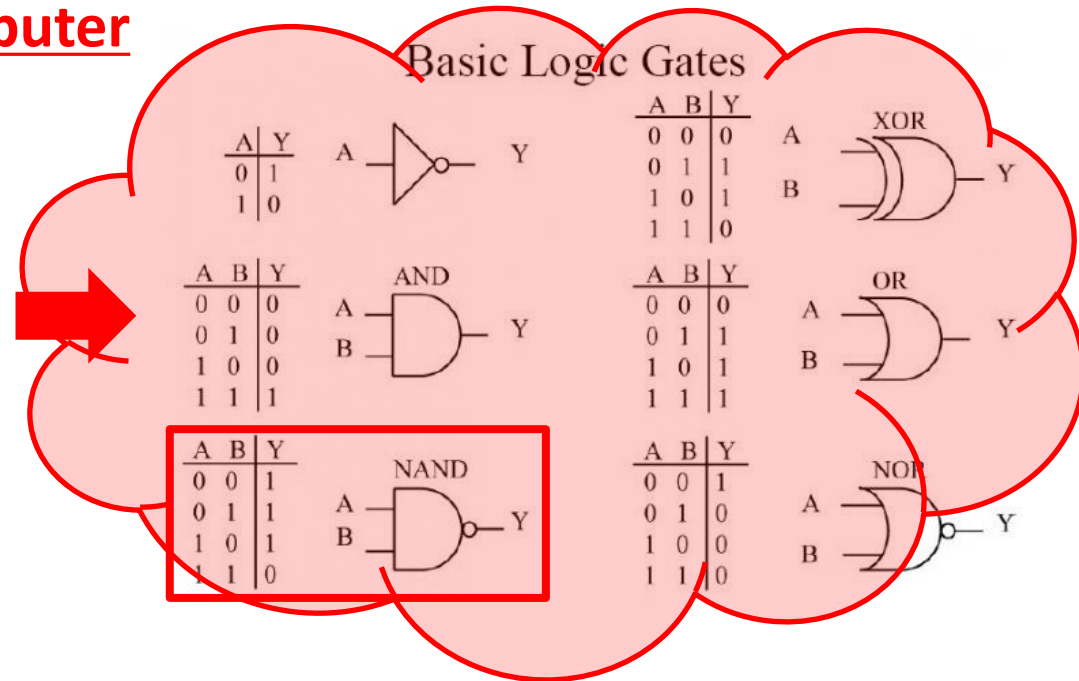
Shor (1994) fast number factoring

$$N = p \times q$$

Grover (1996) fast database search

- What computation means ?

Universal logic gate for computer



1) $[0] \rightarrow a[0] + b[1]$

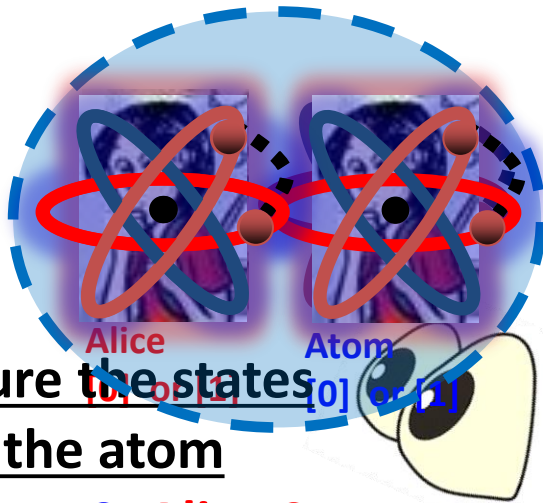
Quantum superposition
(Single qubit gate)

2) $[00] \rightarrow a[00] + b[11]$

Quantum entanglement
(Two qubit gate)

- Quantum entanglement: universal logic gate

$$2) [00] \rightarrow [00] + [11]$$



Measure the states
of the atom

Atom 0, Alice 0

Atom 1, Alice 1



- Information of atom is the same as the one of Alice
- Entangled information is not limited by the speed of light
- Quantum teleportation

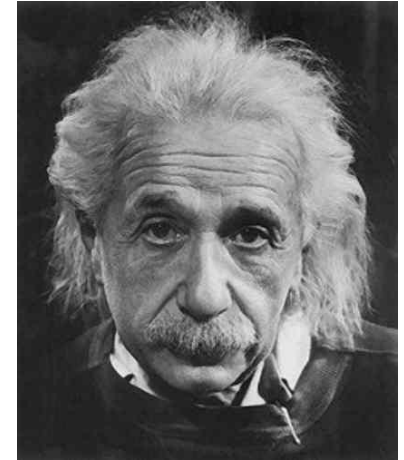
Quantum Entanglement

“Spooky action-at-a-distance”

(A. Einstein)

“God does not play dice”

(A. Einstein)



Quantum computation :

Quantum superposition + Quantum entanglement



Single qubit gate (parallelism)

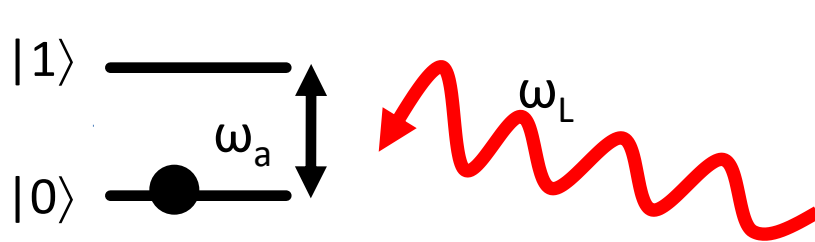
Two qubit gate



Universal Quantum gate

3. Basic physics for Quantum computing

- Light-matter interaction



$$H_{Int}(t) = -\vec{\mu} \cdot \vec{B}(t)$$

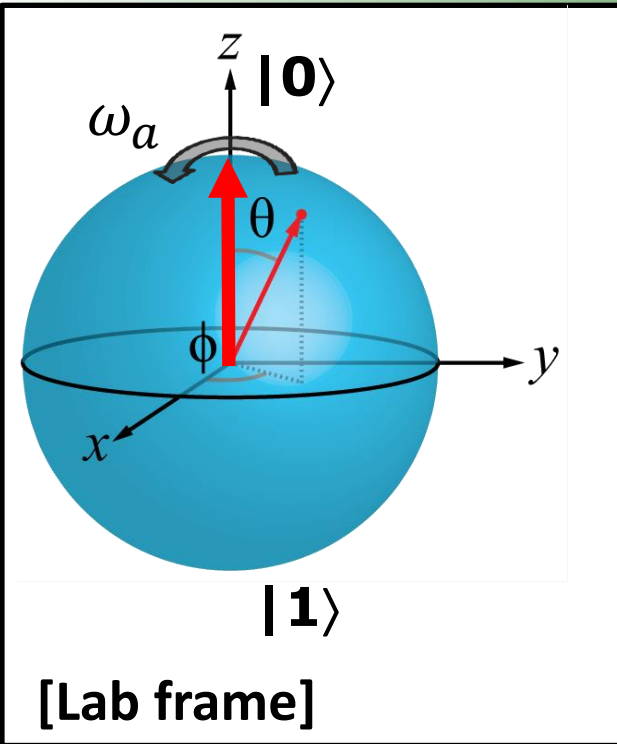
$$H_{int}(t) = -\vec{p} \cdot \vec{E}(t)$$

- 1st order interaction with environment
: ex) electric and magnetic dipole interaction

- Two lowest ground states $|0\rangle$ and $|1\rangle$ compared to $k_B T$
: ex) Zeeman, atomic orbitals, superconducting RLC circuit

→ We need good two level Quantum systems

Bloch sphere



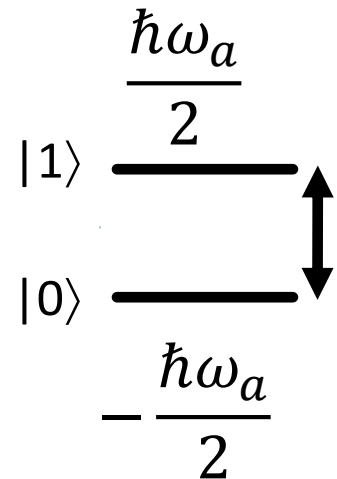
$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\vec{\mu} = \frac{g_e e}{2m_e} \vec{S} = \gamma \vec{S}$$

indep B field

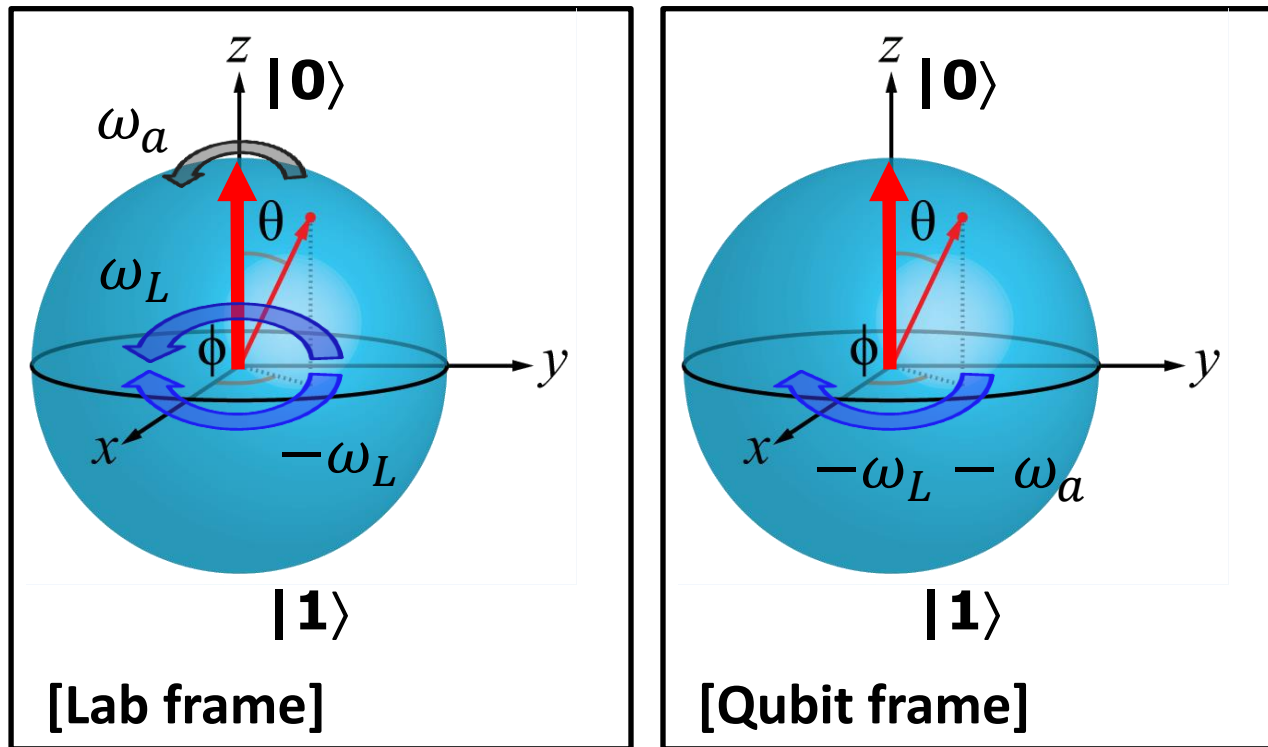
$$H_{int} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_z \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_z \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$H_{int} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_z \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = +\gamma \frac{\hbar}{2} B_z \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$



$$\omega_a = \gamma B_z$$

2) $\vec{B} = (B_1 \cos(\omega_L t), 0, 0)$: time dep & in $-y$ plane B_1 field
 $= (B_1 \cos(\omega_L t), B_1 \sin(\omega_L t), 0) + (B_1 \cos(\omega_L t), -B_1 \sin(\omega_L t), 0)$



→ Rotating Wave Approximation: fast oscillating term averages out

→ $B_1 \cos(\omega_L t)$ term becomes time-independent

$$\begin{aligned}
 H_{int}(t) &= -\vec{\mu} \cdot \vec{B}(t) \\
 &= -\gamma \vec{S} \cdot \vec{B}(t) \\
 &= -\gamma \frac{\hbar}{2} \vec{\sigma} \cdot \vec{B}(t)
 \end{aligned}$$

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

2) $\vec{B} = (B_1, 0, 0)$: time indep & in $-$ plane B_1 field @ qubit frame

$$H_{int} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_1 \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_1 \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$H_{int} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_1 \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -\gamma \frac{\hbar}{2} B_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

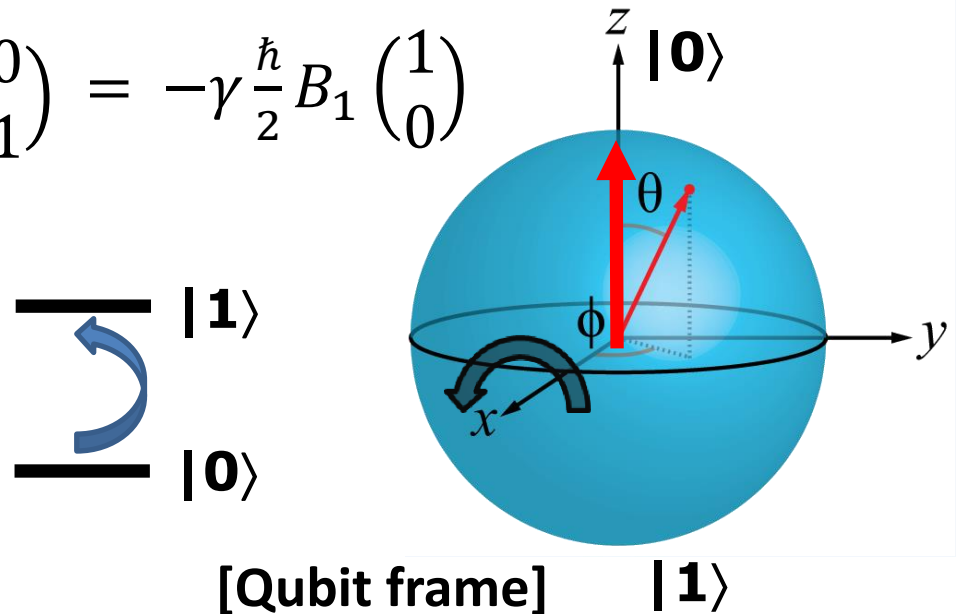
$$\hbar\Omega = \hbar\gamma B_1/2$$

$\Omega =$ Rabi frequency

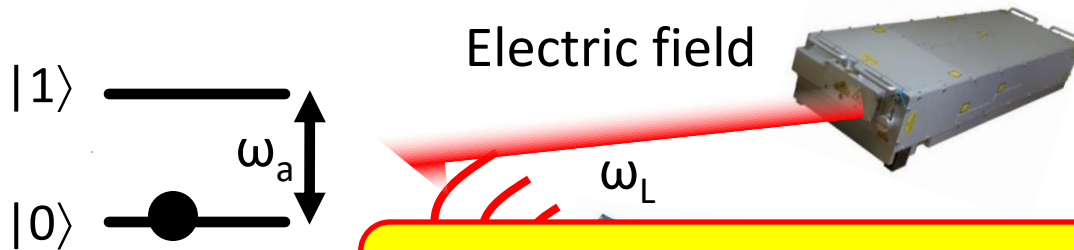
How fast we rotate qubit

What if off resonance?

$$\omega_L - \omega_a = \delta(\text{detuning})$$

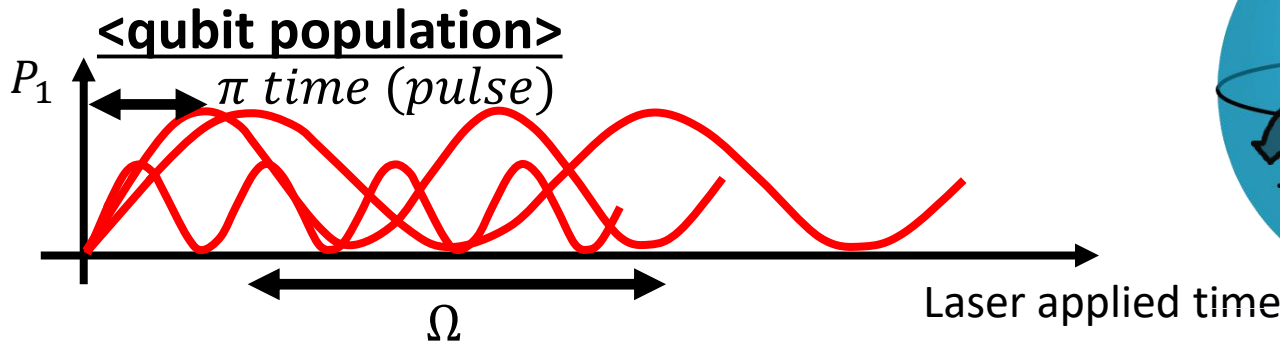
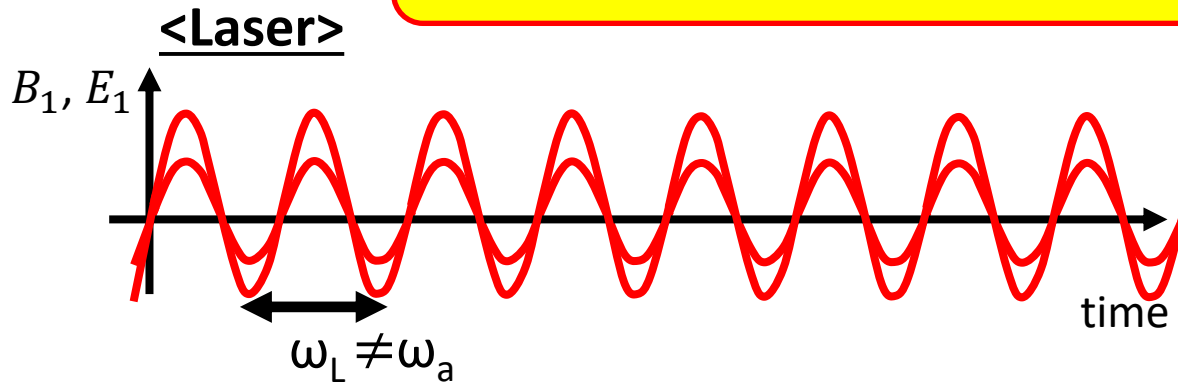


- Single qubit rotation



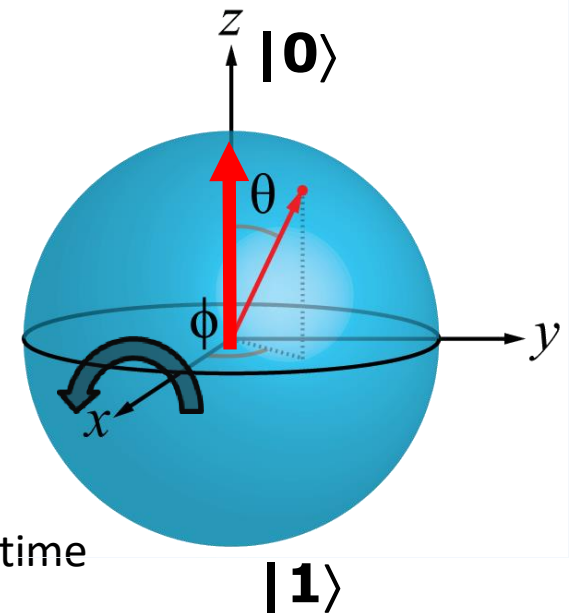
Quiz: What is measured Quantum state when we apply $\pi/2$ pulse ?

- Coherent driving source : single freq sine wave
- Ex) μ -wave: 0.3 to 300GHz
- 400 nm laser: 750 THz
- 1000 nm laser: 300 THz

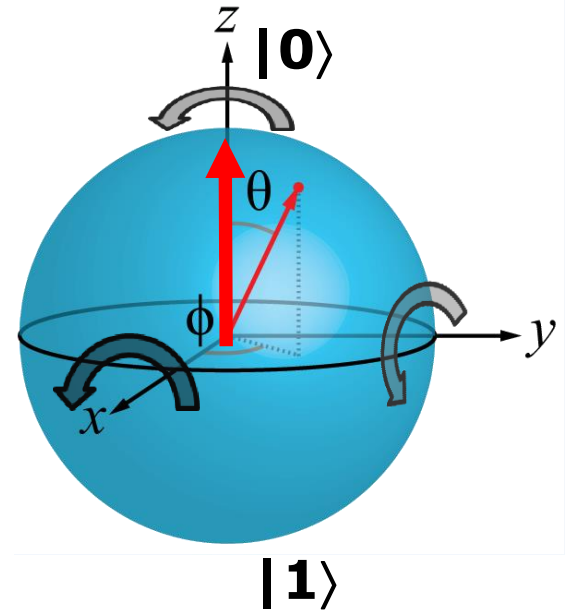
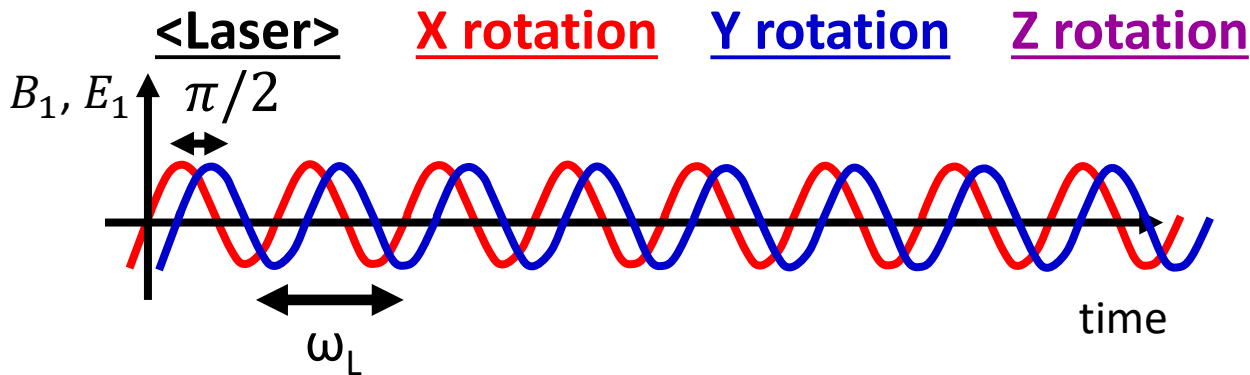


$$\hbar\Omega = \hbar\gamma B_1 \langle 1|\mu|0\rangle$$

$$\hbar\Omega = \hbar\gamma E_1 \langle 1|p|0\rangle$$

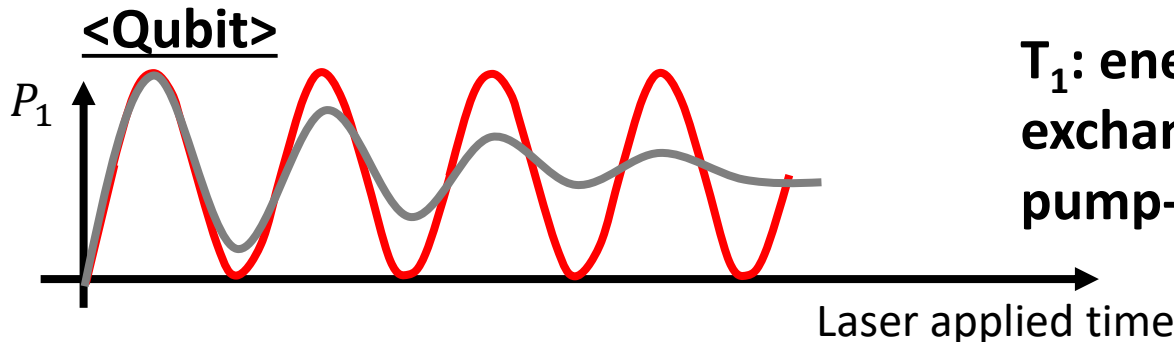


- X, Y, Z rotation



$$\phi \text{ in } Z = \frac{\pi}{2} \text{ in } X + \phi \text{ in } Y + -\frac{\pi}{2} \text{ in } X$$

- Rabi oscillation: coherent single qubit control

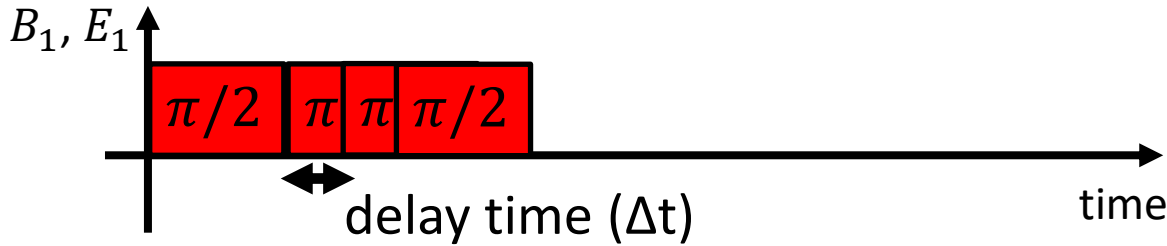


T_1 : energy relaxation in z (energy exchange with environment):
pump-probe experiment

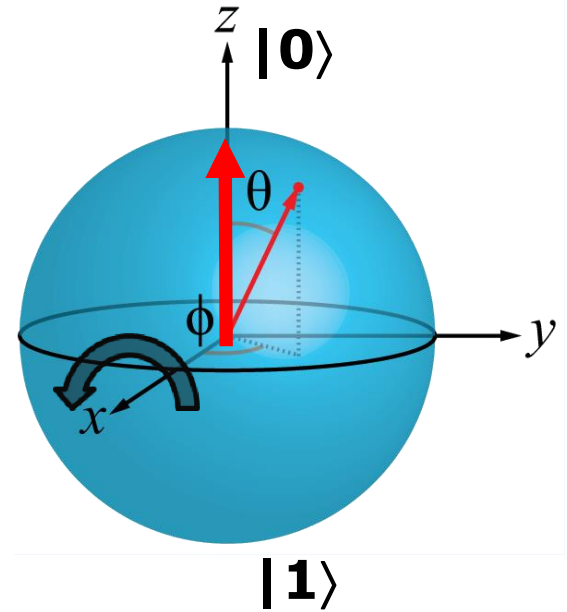
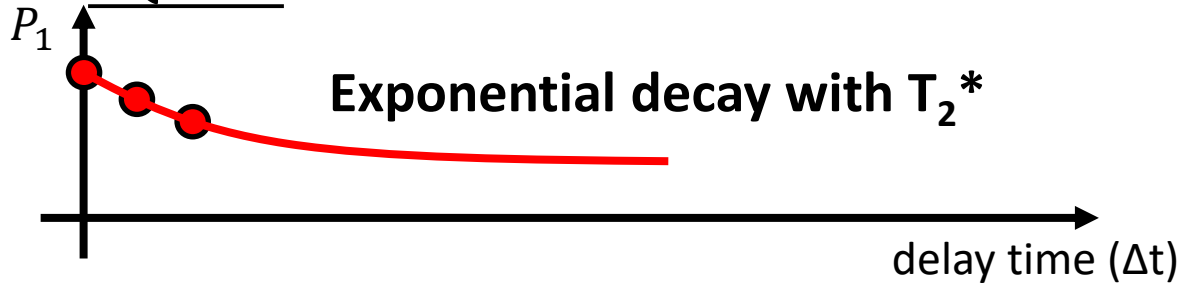
T_2 : phase coherence of xy-plane (how long rotation axis is good)
: Ramsey experiment

- Ramsey experiment

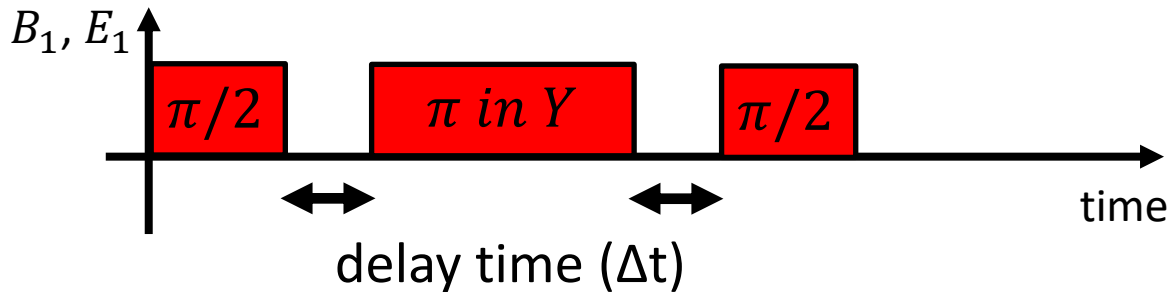
<Laser>



<Qubit>



- Hahn echo (low pass filter of phase noise)



Focusing qubit
signal: T_2

- Two qubit gate and Quantum algorithm

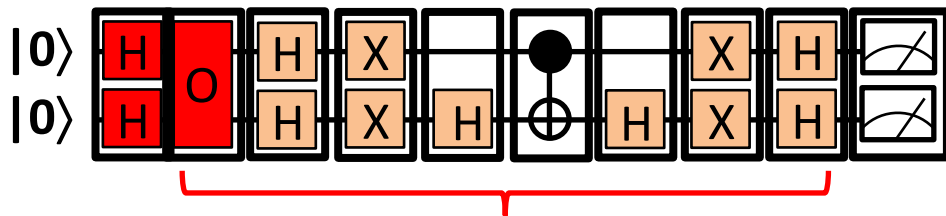
CNOT gate	
$ 00\rangle$	$\rightarrow 00\rangle$
$ 01\rangle$	$\rightarrow 01\rangle$
$ 10\rangle$	$\rightarrow 11\rangle$
$ 11\rangle$	$\rightarrow 10\rangle$

$$|00\rangle \xrightarrow{\pi/2 \text{ on } 1^{\text{st}}} (|0\rangle + |1\rangle)|0\rangle \xrightarrow{\text{CNOT}} |00\rangle + |11\rangle$$

Entanglement = CNOT

- Grover search algorithm

\sqrt{N} factor faster



How fast search database
 $|00\rangle, |01\rangle, |10\rangle, |11\rangle$

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$0 \rightarrow 0+1$$

$$1 \rightarrow 0-1$$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$00 \rightarrow (0+1)(0+1) = 00+01+10+11$$

$$\rightarrow 00+01+10-11 = 0(0+1)+1(0-1)$$

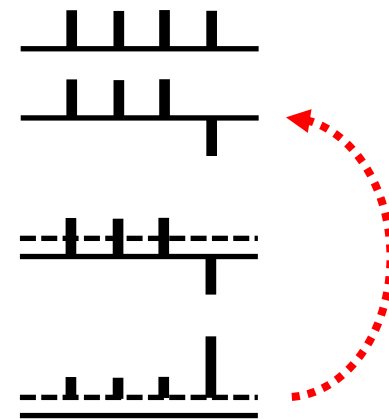
$$\rightarrow (0+1)0+(0-1)1$$

$$\rightarrow (1+0)1+(1-0)0 = 1(1+0)+0(1-0)$$

$$\rightarrow 10-01 \rightarrow 11-01 = (1-0)1$$

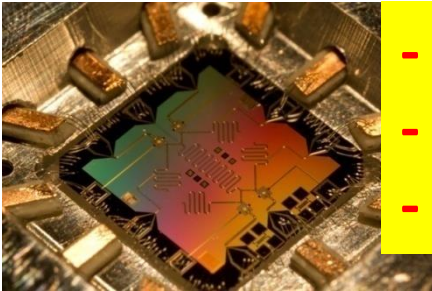
$$\rightarrow (1-0)(0-1) \rightarrow (0-1)(1-0)$$

$$\rightarrow -11$$



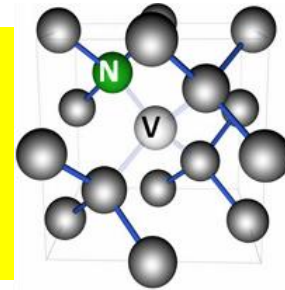
4. Ion trap Quantum computing

Condensed matter



Superconducting qubit
John Martinis group at UCSB

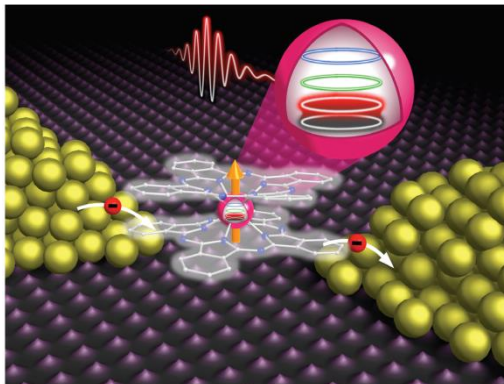
- Short coherence time (<0.1 ms)
- Difficult to control interaction
- Better scalability



NV center in diamond

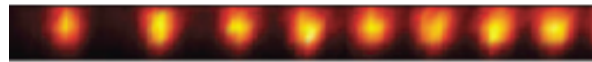
Spin/charge qubit in Q.D.

Yacoby group at Harvard

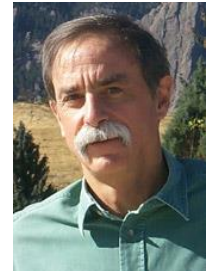


SMM in break junction

Atomic Molecular opt



Ultracold trapped ions

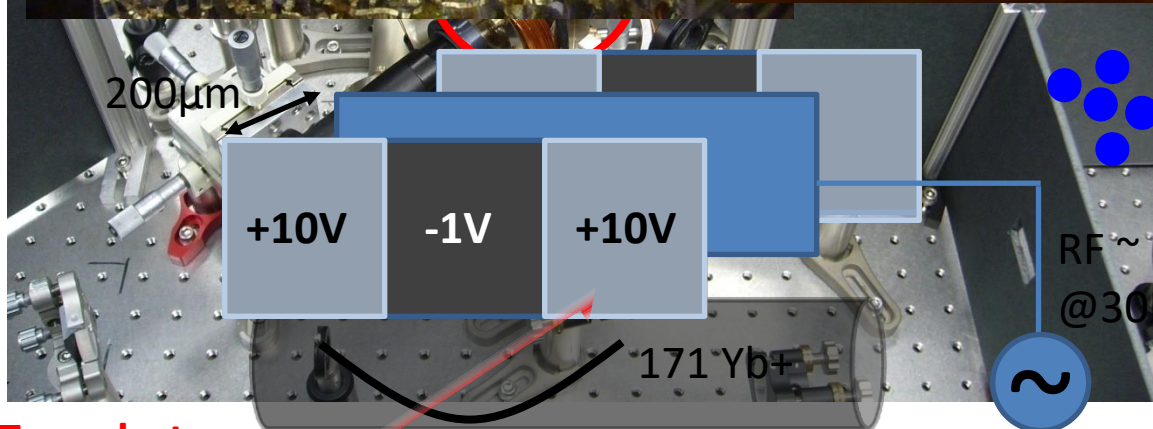
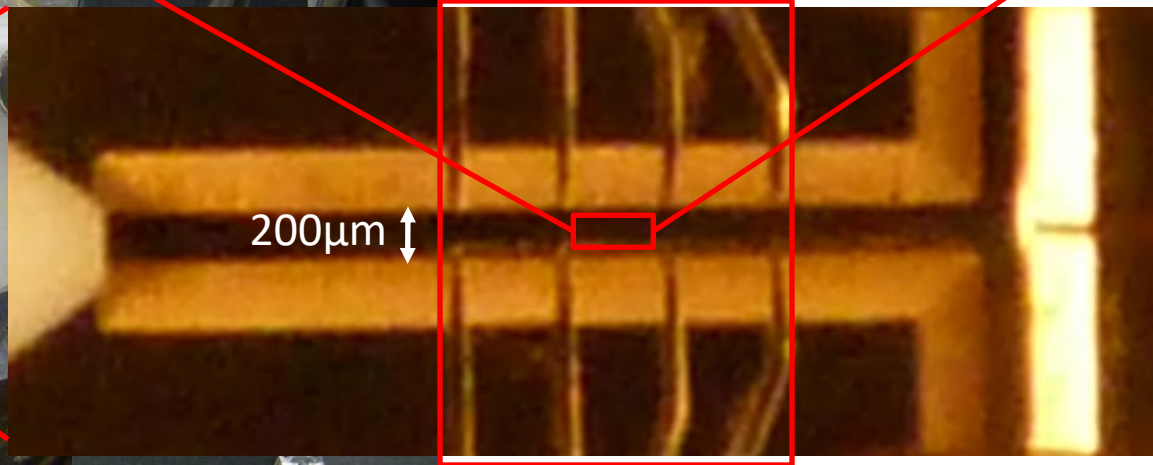
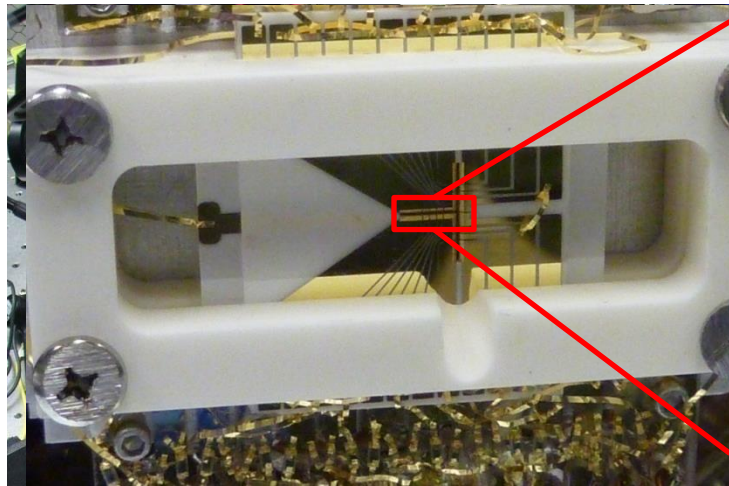
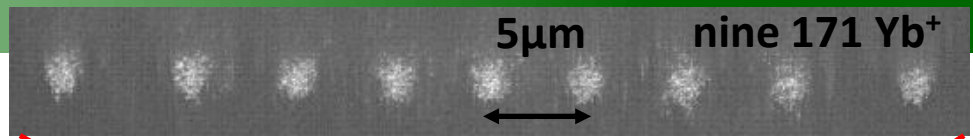


Dr. David Wineland

- Long coherence time (>1 sec)
- Easier to control interaction
- Difficult to scale (may improved)

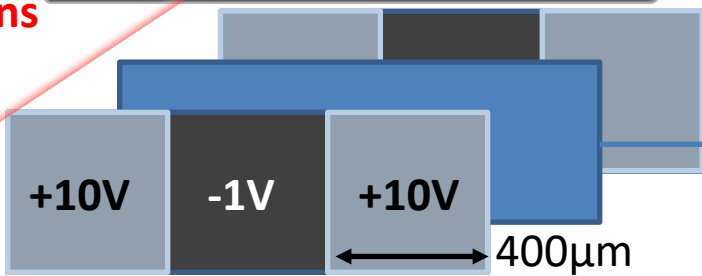
Neutral atom qubits

- Trapping ions

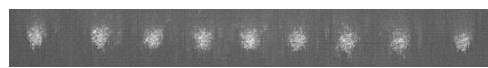


Two photons ionization

399nm
369nm



Linear chain ??

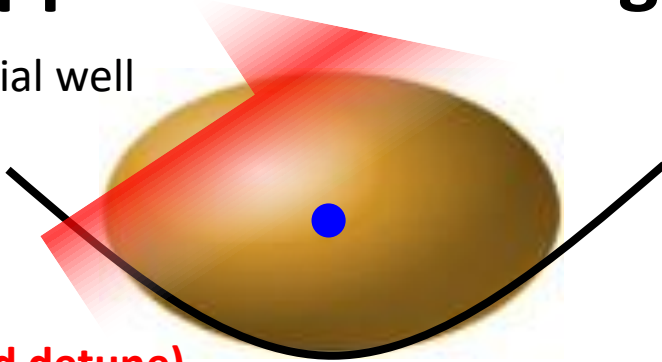


$$\frac{\omega_{trans}}{\omega_{axial}} > 0.73N^{0.86} \quad (N: \#ions)$$

$\omega_{axial} \approx 1MHz,$
 $\omega_{trans} \approx 5MHz$

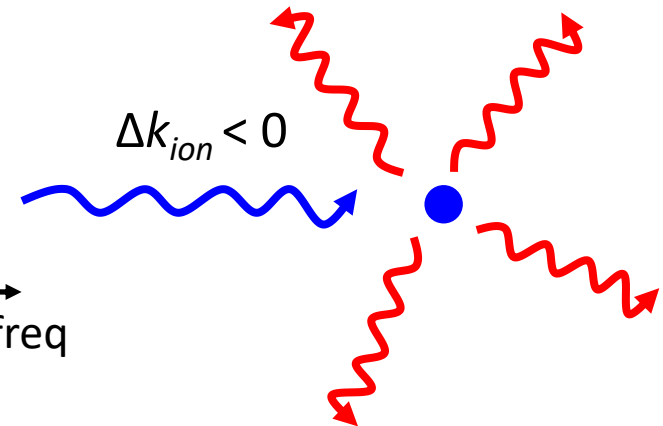
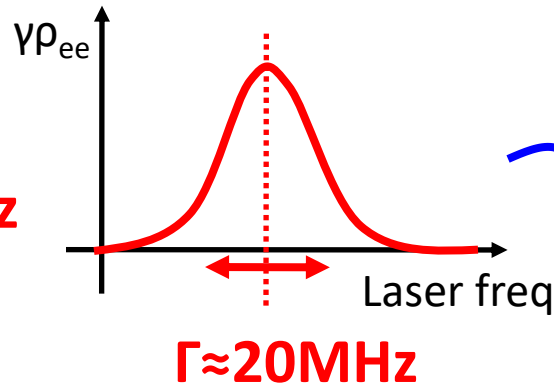
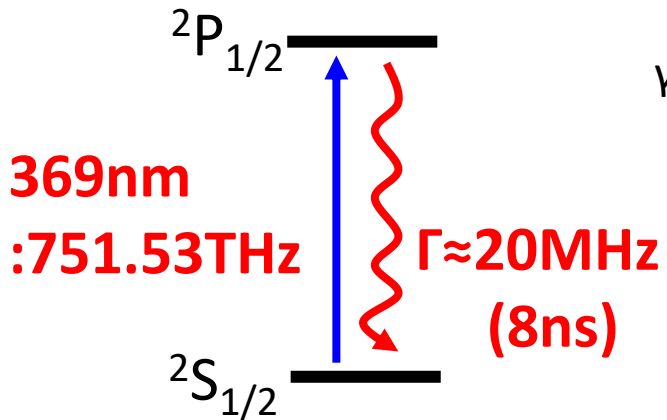
- Doppler Laser cooling

3D potential well



369nm (red detune)

171 Yb⁺ : [Xe]4f¹⁴6s¹



- Energy scale

- Thermally evaporated (1000K \approx 0.1eV \approx 300 m/s)

- Ion must be static in space

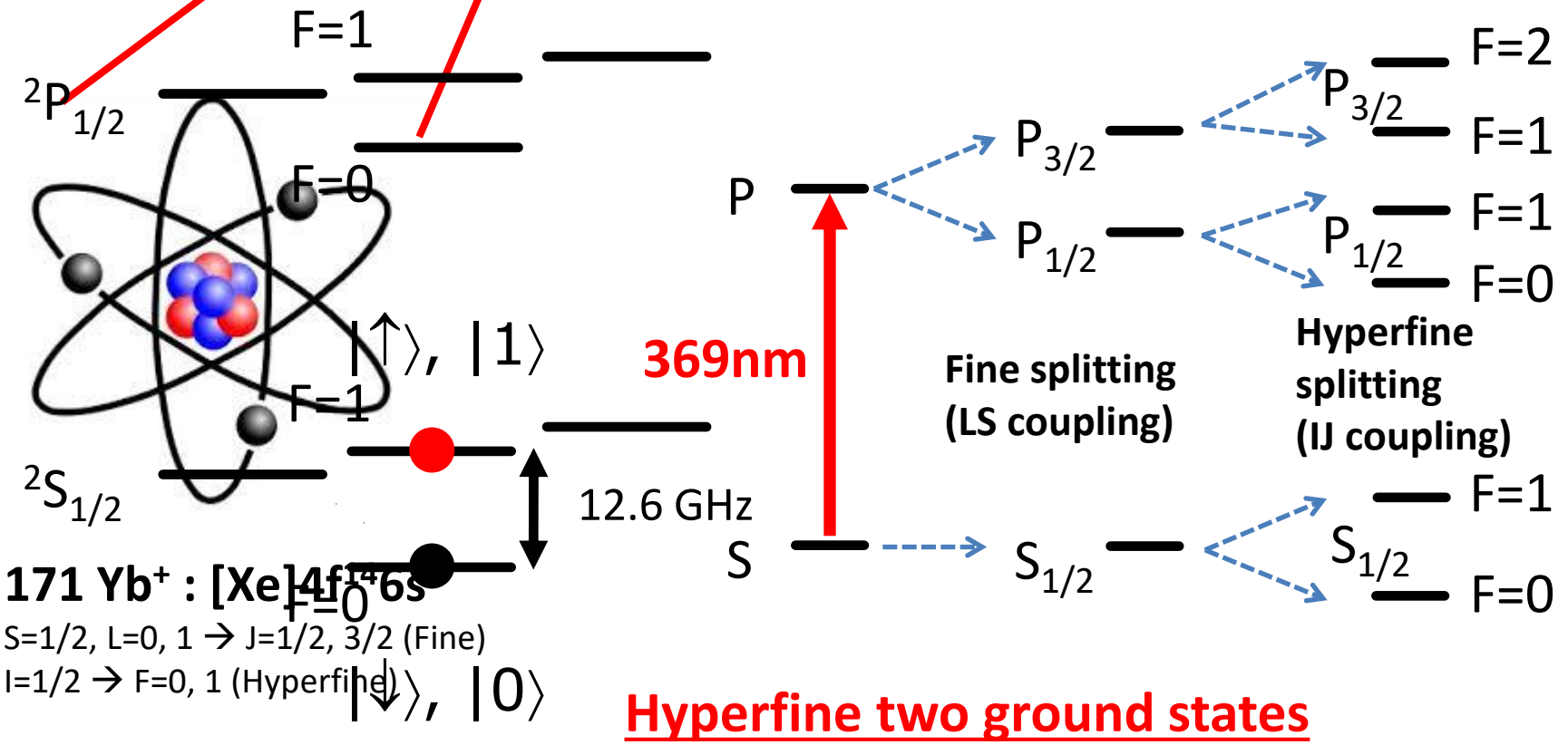
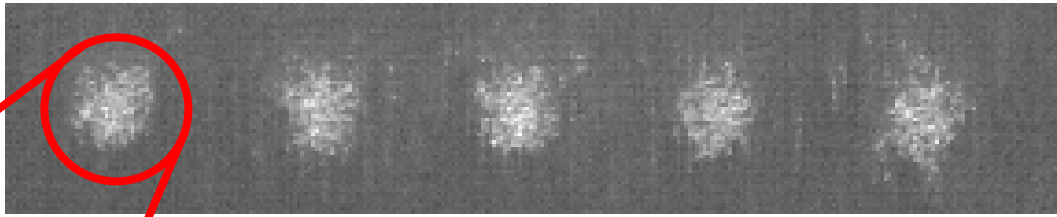
- Use laser

- **Cooling limit : 10MHz \approx 100 μ K**
 \approx motional quanta ($n \approx 3$): $\Gamma = nh\nu$

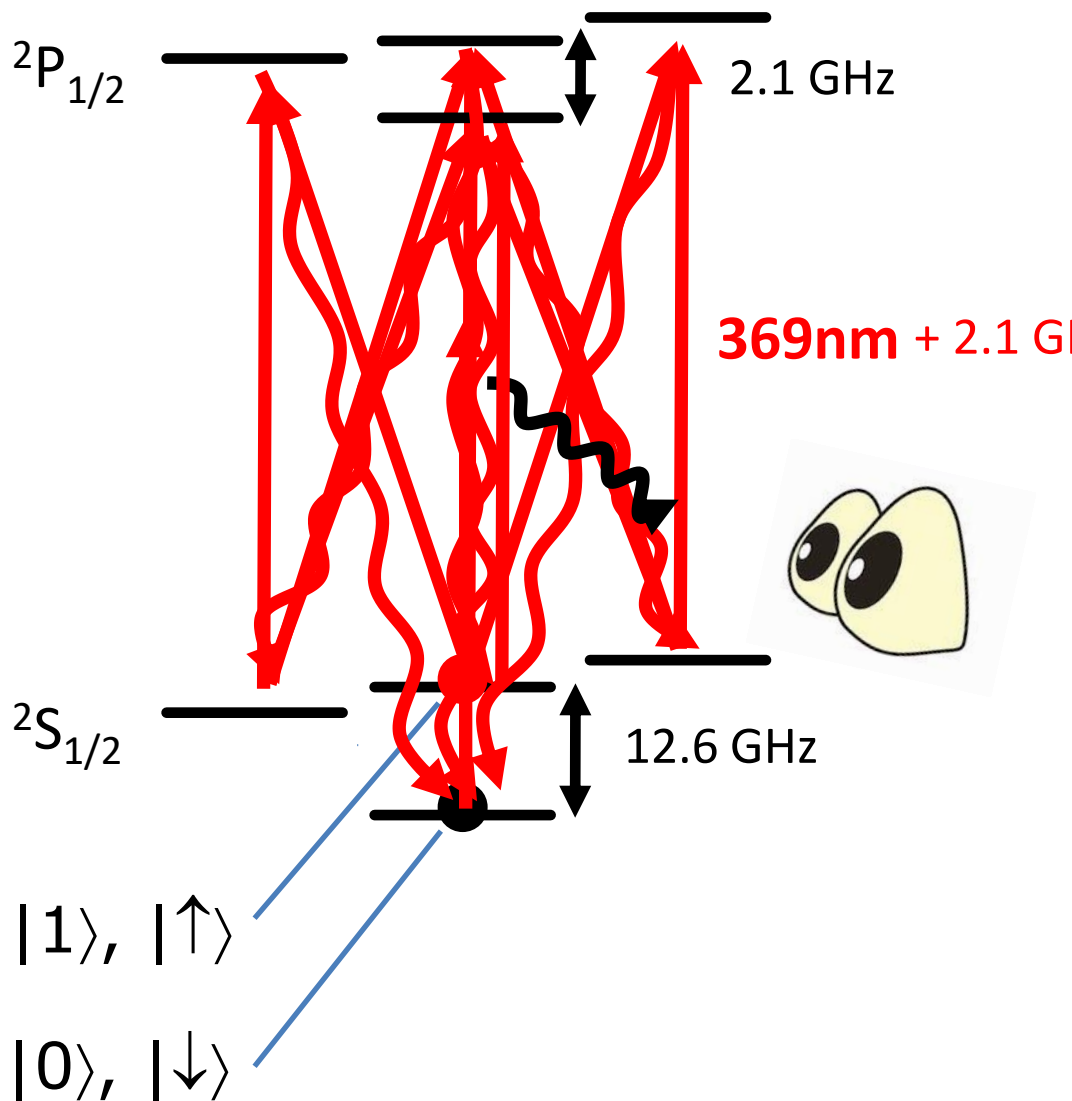
- Doppler effect

- Red-detuned light freq
- Photon scattering profile
- Beam angled w.r.t 3-axis

- Qubit $^{171}\text{Yb}^+$



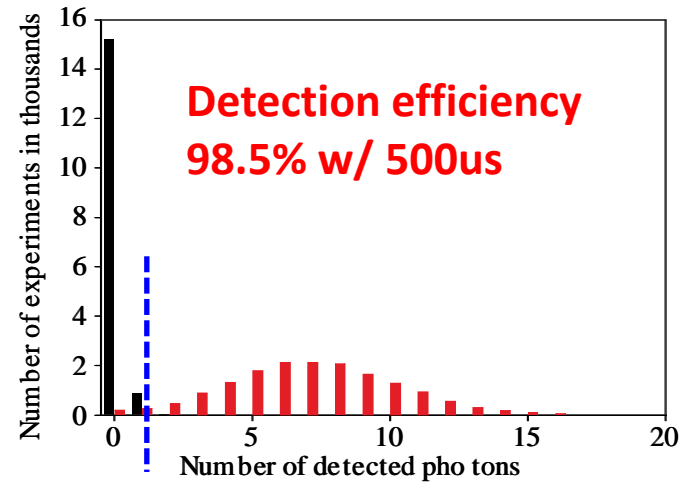
- Prepare and Detect the qubit ($^{171}\text{Yb}^+$)



- $^{171}\text{Yb}^+ : [\text{Xe}]4f^{14}6s^1$
- Hydrogen-like

- Preparation of $|\downarrow\rangle$
Optical pumping

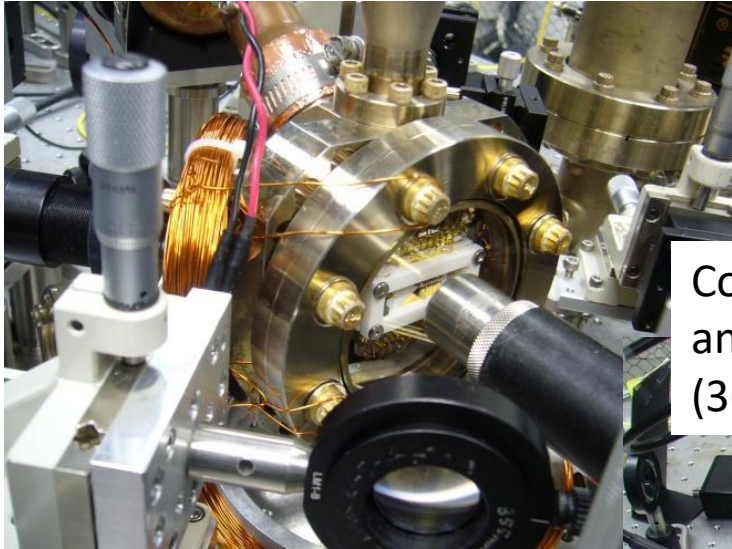
Quiz: What is detection histogram looks when we apply $\pi/2$ pulse ?



S. Olmschenk et al., PRA **76**, 052314 (2007)

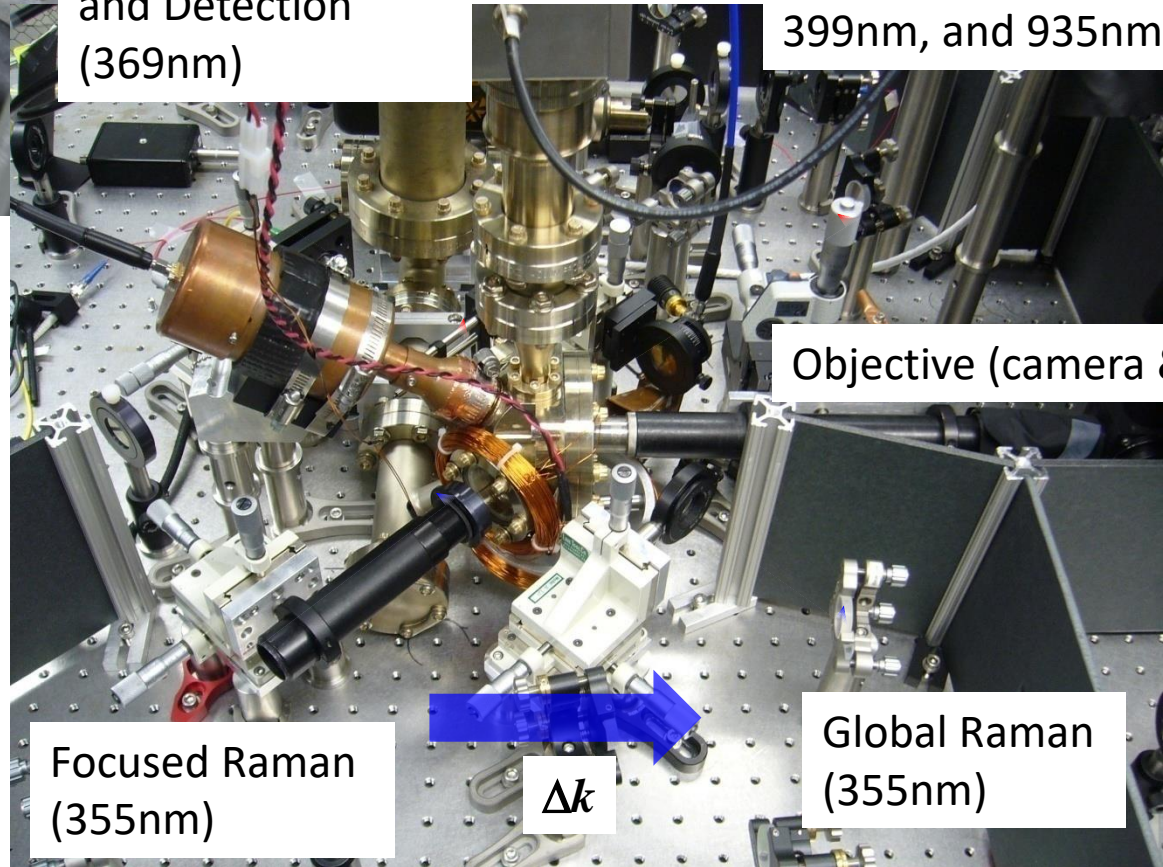
- Experimental setup

- Quantum gate by 355nm laser
 - Raman transition



Cooling, Pumping,
and Detection
(369nm)

Protection
beam(369nm),
399nm, and 935nm



Objective (camera & PMT)

Focused Raman
(355nm)

Δk

Global Raman
(355nm)

Lasers :

369nm (Cooling, Pumping,
Detection)

399nm (ionization)

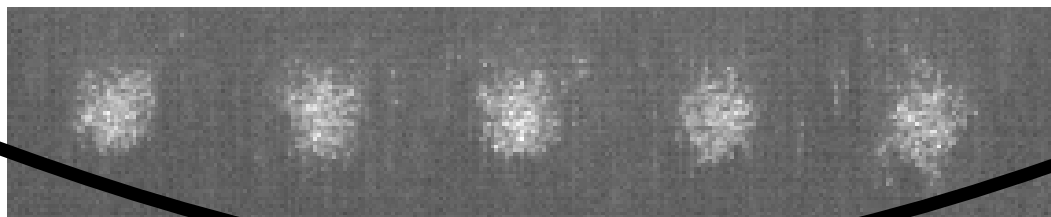
935nm (re-pumping)

355nm (Qubit operation)

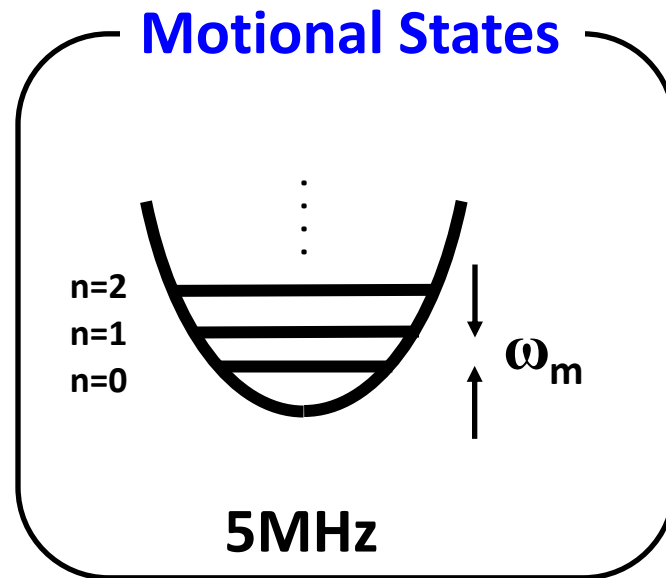
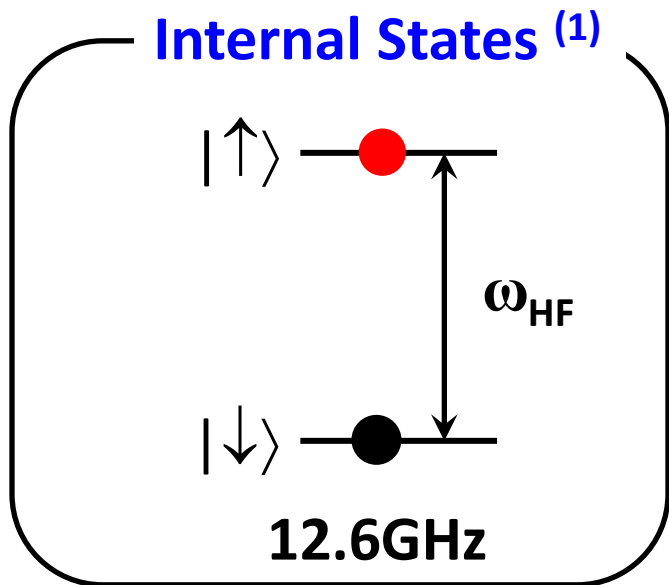
: Two beams (beatnote)

**Room Temperature &
Light**

- Single qubit & two qubit gates



$$h\omega_m(n+1/2)$$



Internal States (2)

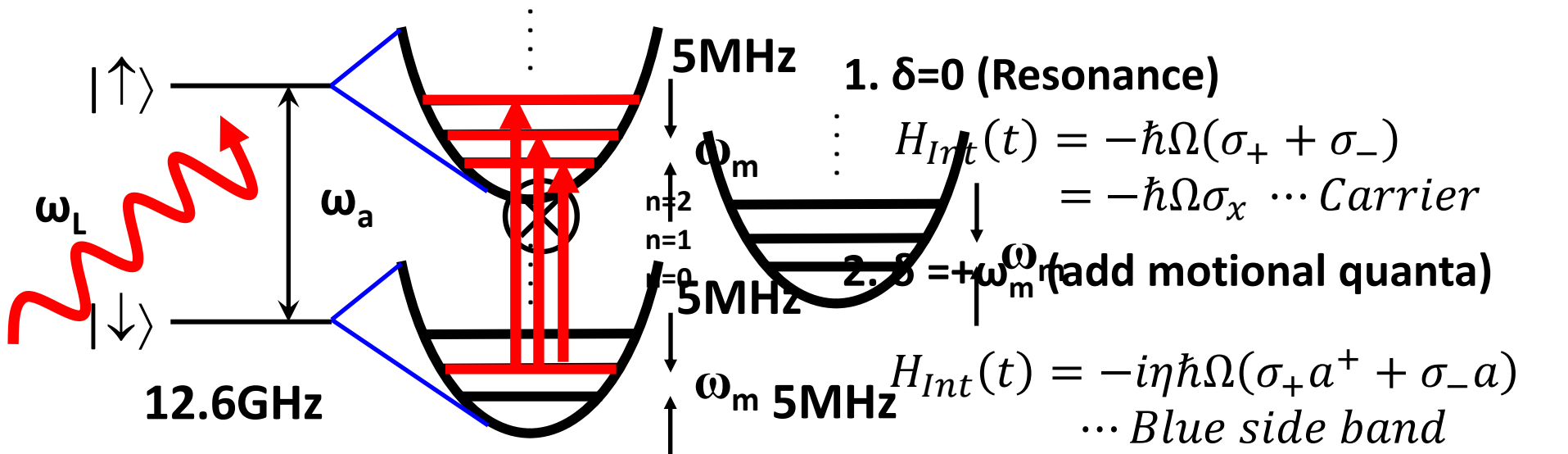
•••

**Qubits share the motion
Entanglement use this !!
(Motion = Quantum bus)**

$$H_{Int}(t) = -\vec{\mu} \cdot \vec{E}(t) \quad \omega_L - \omega_a = \delta(\text{detuning})$$

$$= -\hbar\Omega(\sigma_+ e^{-i\delta t} + \sigma_- e^{+i\delta t}) +$$

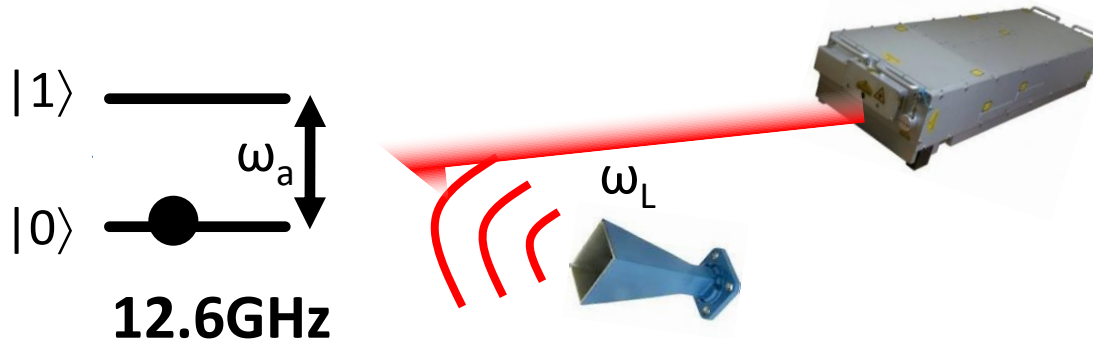
$$-i\eta\hbar\Omega(\sigma_+ e^{-i\delta t} \cdot (a^+ e^{i\omega_m t} + a e^{-i\omega_m t}) + \sigma_- e^{i\delta t} \cdot (a^+ e^{i\omega_m t} + a e^{-i\omega_m t}))$$



- Full control of qubit and motional states

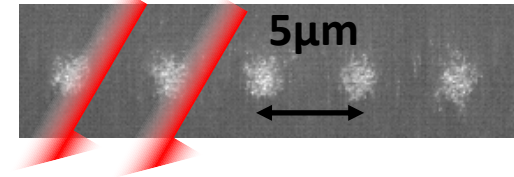
- η : Lamb-Dicke parameter (coupling of qubit and motion)

- Why laser for qubit control ??



- Coherent driving source
: single freq sine wave
- Ex) μ -wave: 0.3 to 300GHz
- 400 nm laser: 750 THz
- 1000 nm laser: 300 THz

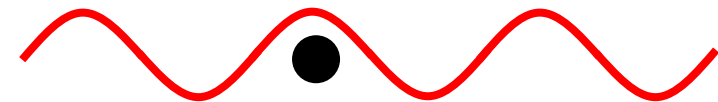
- Wavelength of 12 GHz vs 750 THz
: 2.5 cm vs 0.4 μm



- Focus to individual qubits

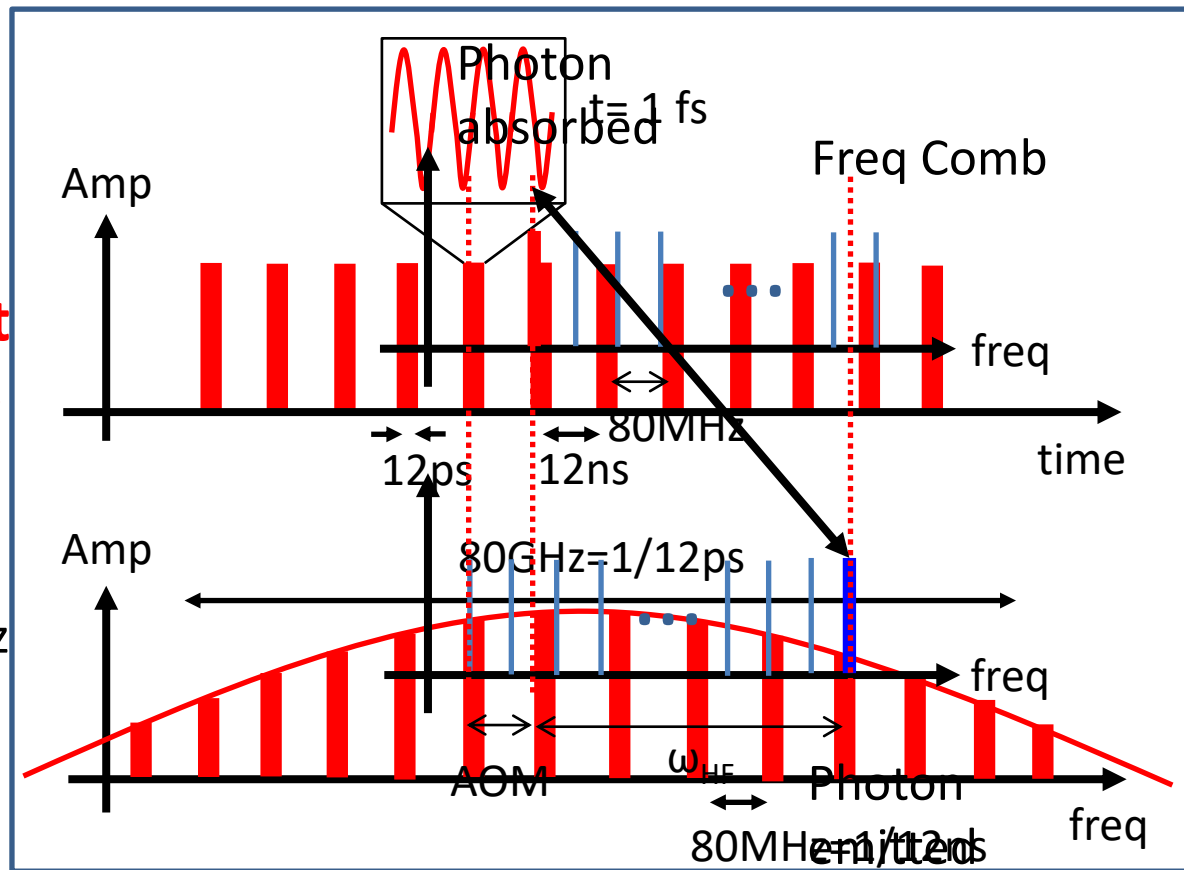
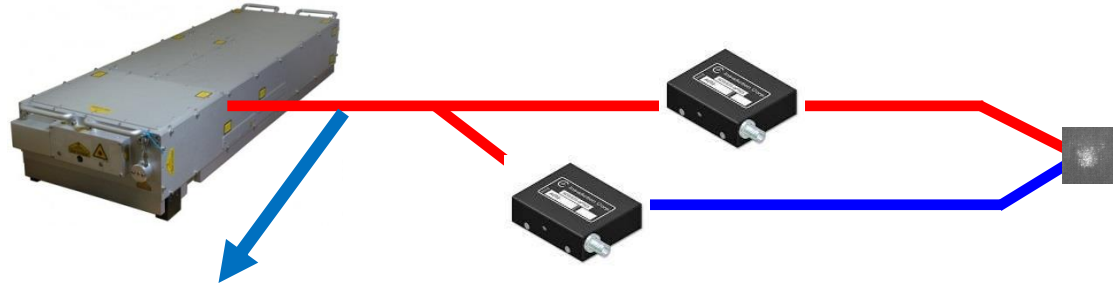
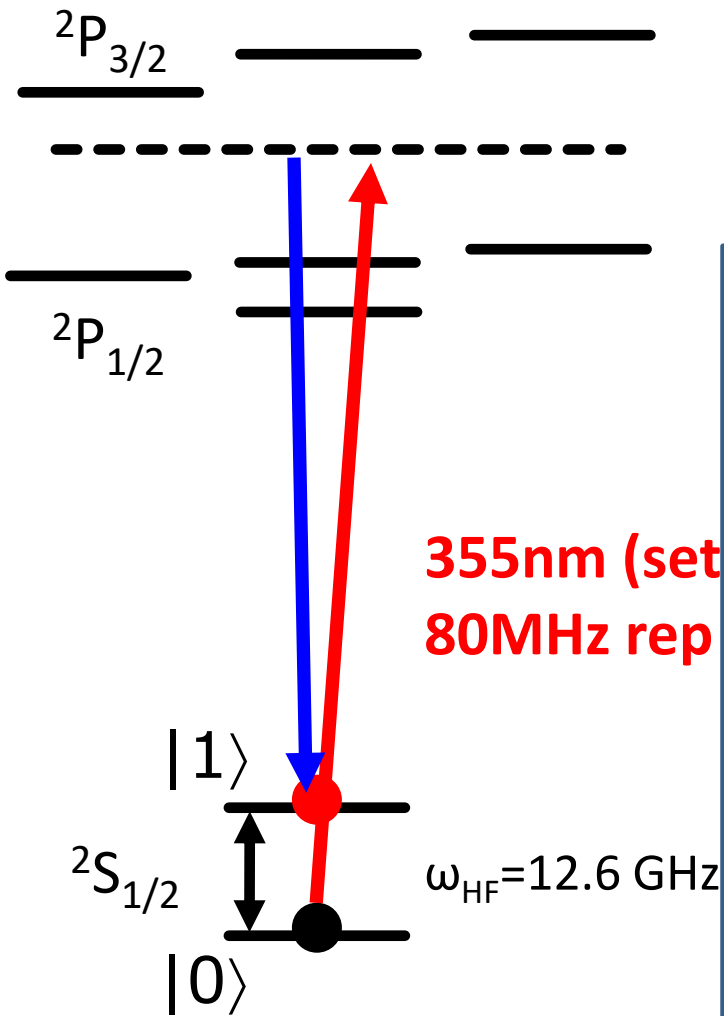
- Coupling strength of qubit and motion
 η (Lamb-Dicke) of 12 GHz vs 750 THz
: 10^{-6} vs 10^{-2}

$$\eta = kx_0 = \frac{2\pi x_0}{\lambda} \ll 1$$



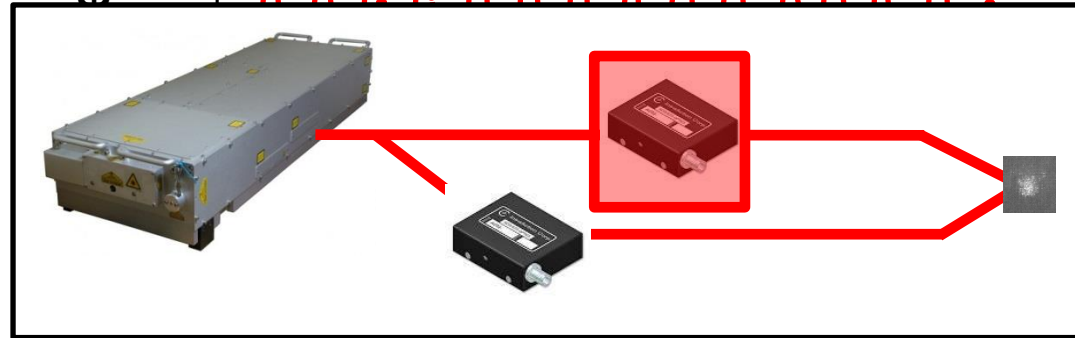
- **Small η is good, too small is bad**

- Two photon stimulus Raman transition

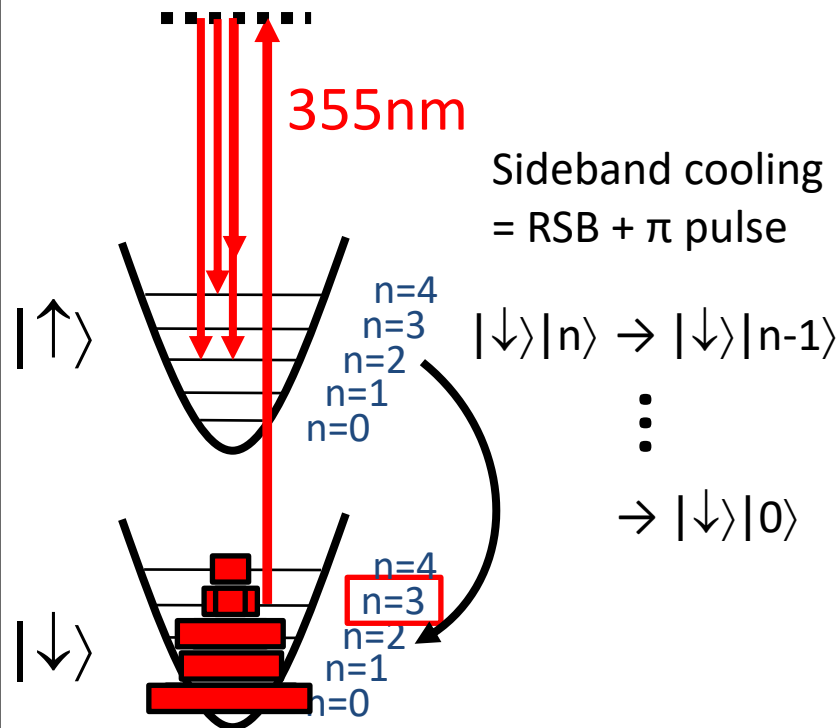
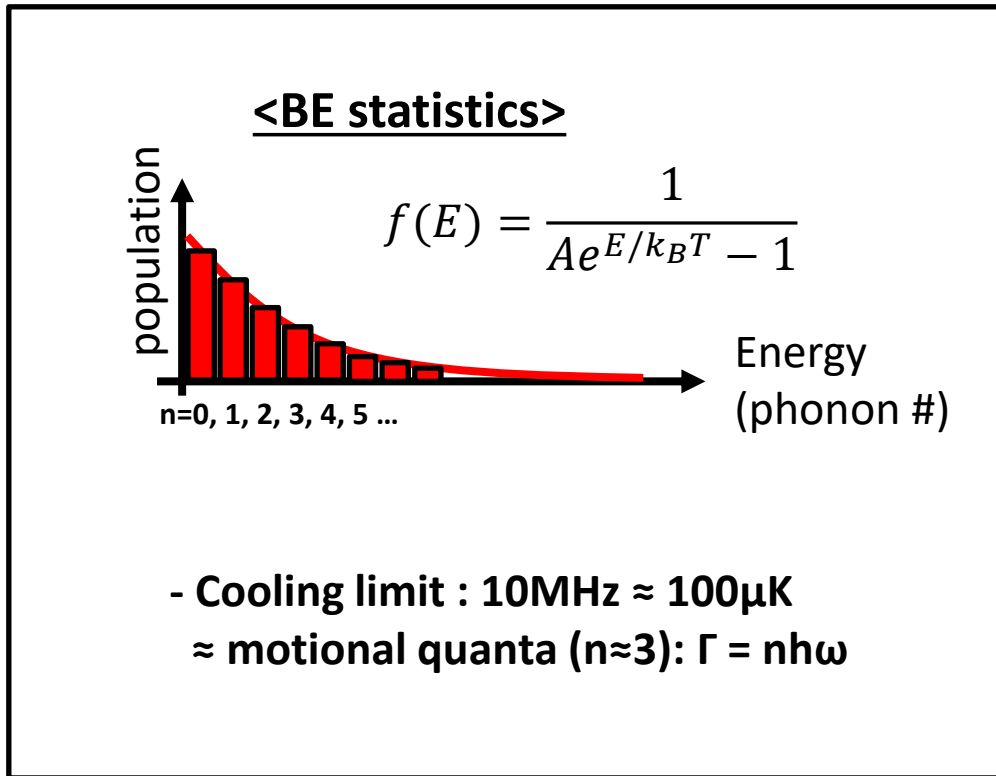


- Single qubit rotation

- Rabi oscillation of carrier

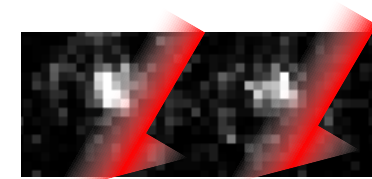
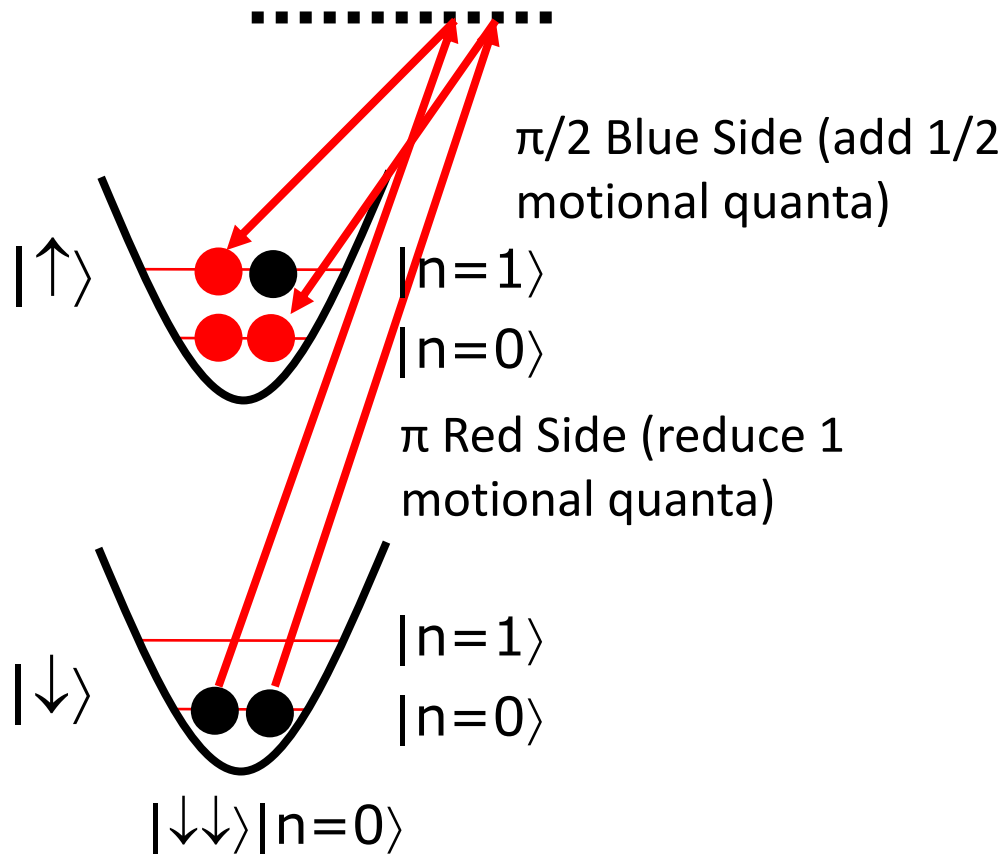


- Control of motions

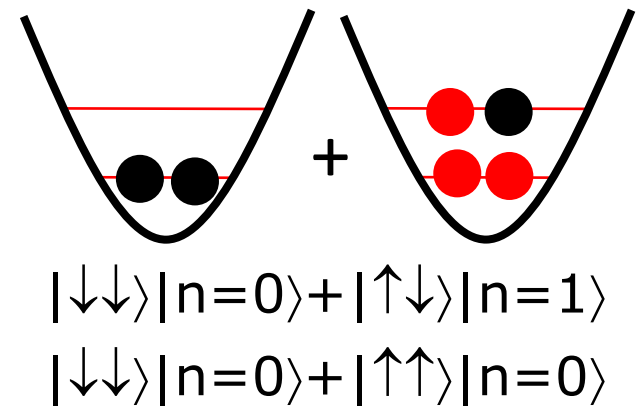


- Quantum entanglement using Motional modes

- Use motional modes as Entangling "bus"



$|\text{com}\rangle$  $|n=0, 1, \dots\rangle$ 



- Entanglement !!

- Two photon process
(Stimulus Raman transition)

J.I. Cirac and P. Zoller, Phys. Rev. Lett. **74**, 4091 (1995)

- Current status of ion trap Quantum computing

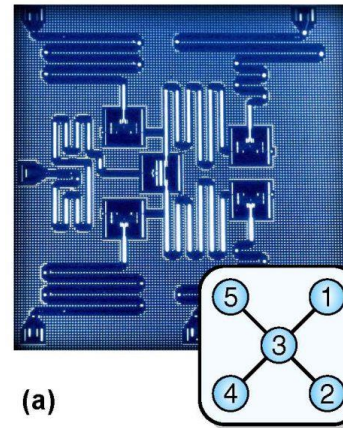


Chris Monroe's group @ UMD (2016)

Full Quantum computing with 5 qubits

- Deutsch-Jozsa algorithm
 - Bernstein-Vazirani algorithm
 - Quantum Fourier transform
- } Fidelity >90%

VS



IBM 5 qubit (Superconducting circuit) Quantum Experience (2016)

Weak points of Ion trap Q.C.

- Many unstable factors (laser, man-power,...)
- Difficult to scale up (background gas collision)
(Hard to trap more than 20 ions)

S. Debnath et al., Nature **536**, 63 (2016)

- Current status of ion trap Quantum computing

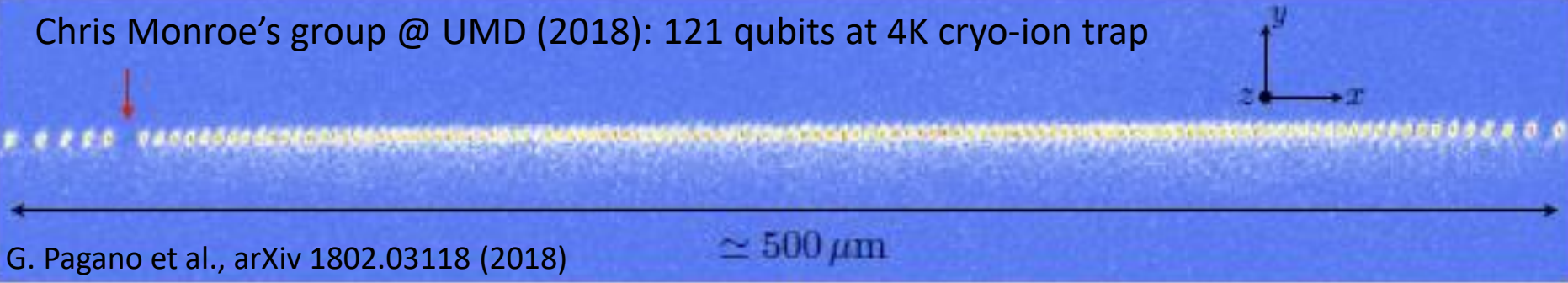
- Superconducting circuit: we can print them out (>70 qubits)



Weak points of S.C Q.C.

- Connectivity
- Fidelity (coherence: 100 μ s)
- Qubit freqs are all different

Chris Monroe's group @ UMD (2018): 121 qubits at 4K cryo-ion trap



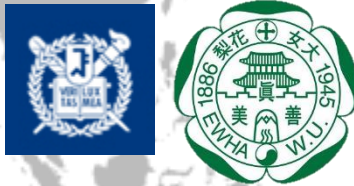
G. Pagano et al., arXiv 1802.03118 (2018)

Ion trap system is still one of the most promising platforms for Quantum computing

- Connectivity
- Scalable ?
- High fidelity (coherence: >1s)
- Ion-photon network
- Qubit freqs are all the same
- Quantum simulation

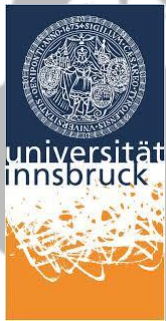
5. World trend of Quantum computing

Asia



- Quantum dot

Europe



- Trapped ion (optics)
- Superconducting circuit
- Quantum dot
- NV center

Canada

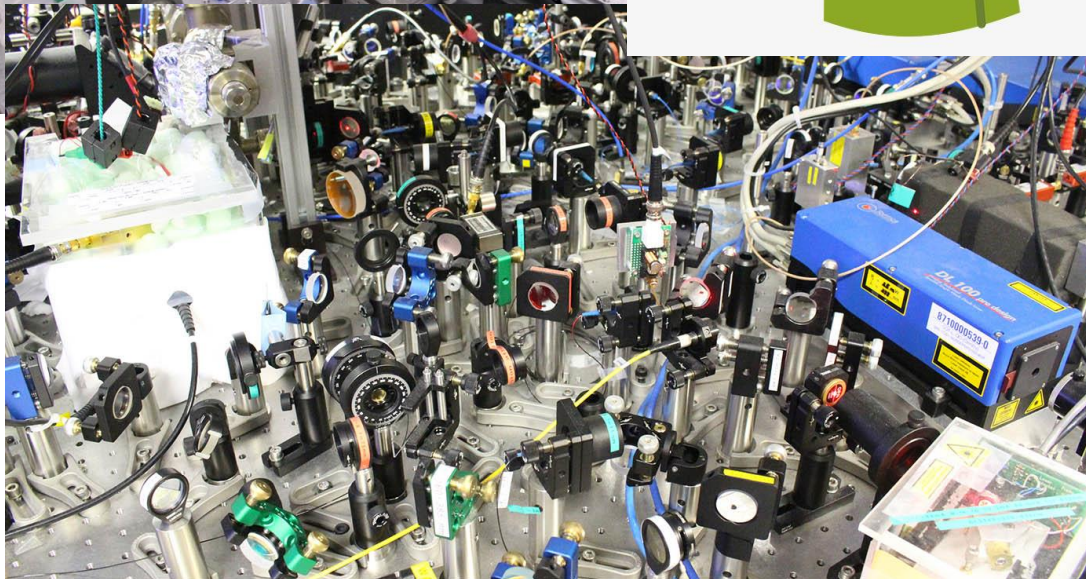
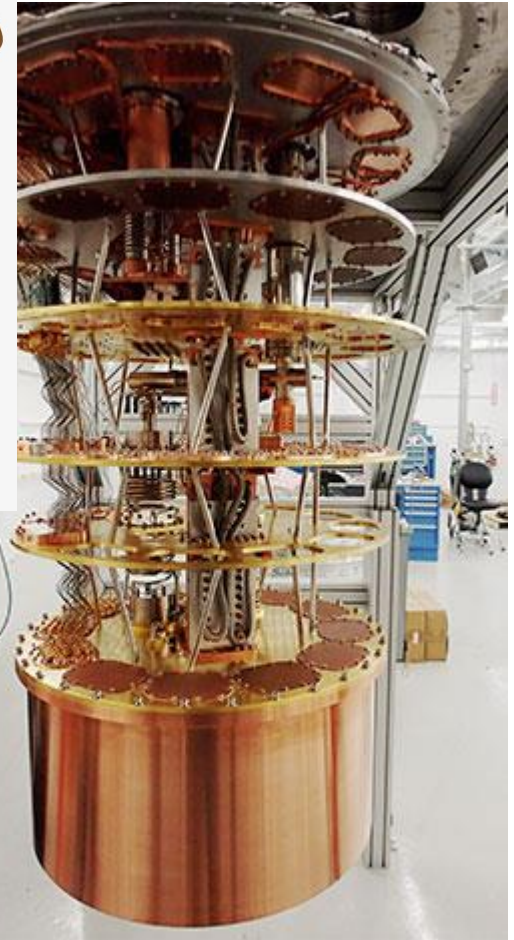
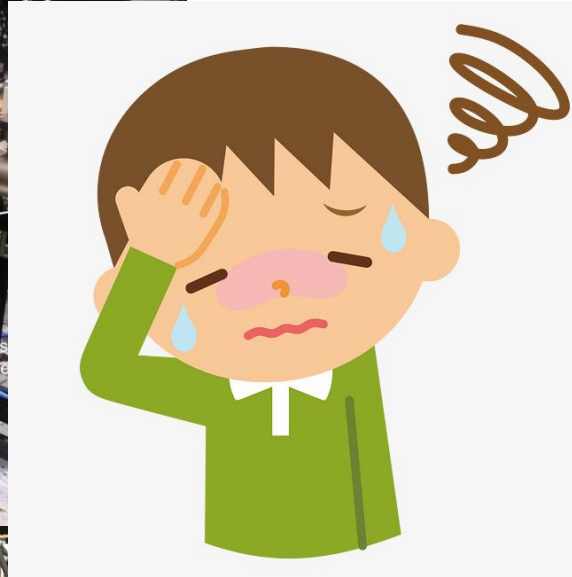
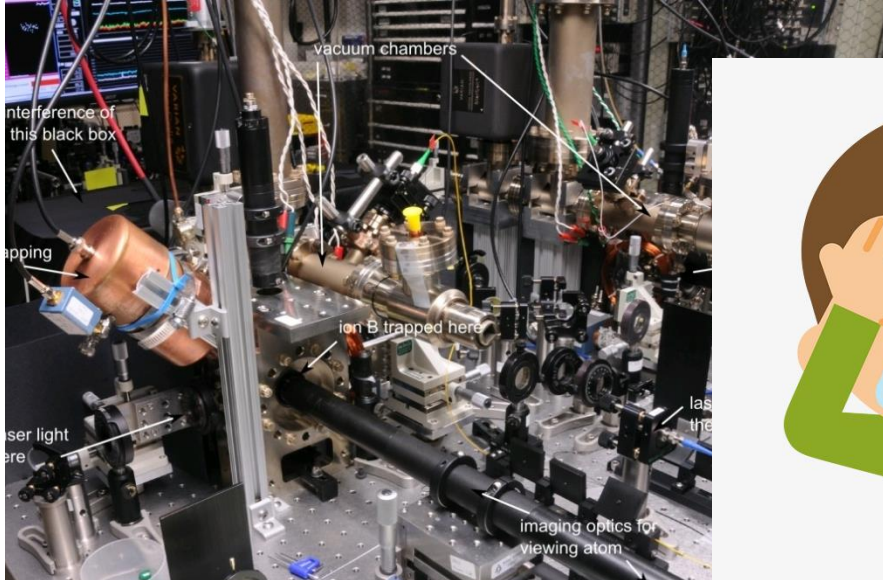


Raytheon
BBN Technologies



- Trapped ion (optics)
- Superconducting circuit
- Quantum dot
- NV center

6. Take home message and Outlook

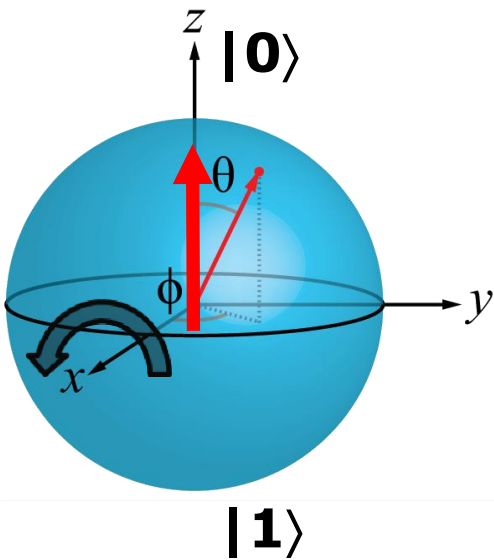
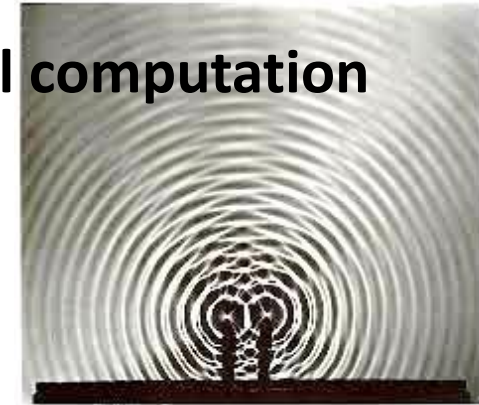


6. Take home message and Outlook

1. Quantum mechanics: Wave + measurement + probability

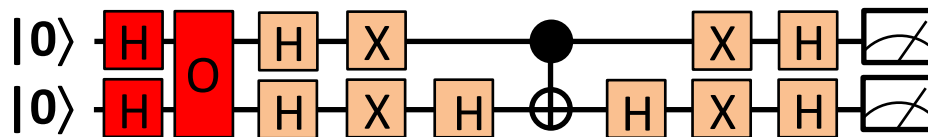
2. Quantum computing: multiple input and parallel computation via Quantum interference

- Single qubit rotation + Quantum entanglement are what we all need for complete computing



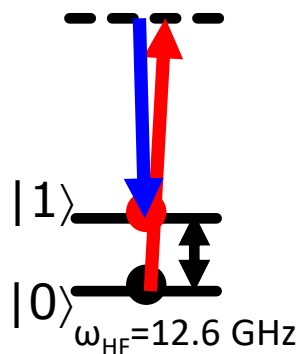
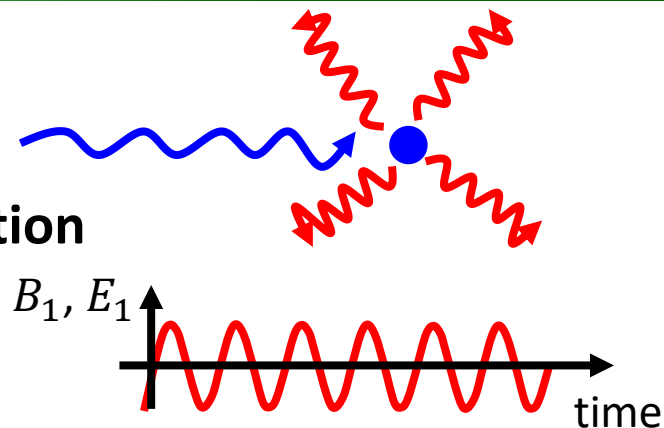
3. Basic physics for Quantum computing

- Light-matter dipole interaction is the key
- Rabi (coherent qubit rotation) and Ramsey (T_2)
- Two qubit gate and Grover search algorithm



4. Ion trap Quantum computing

- Ion trapped by Doppler and DC+RF
- $^{171}\text{Yb}^+$ qubit, optical preparation and detection
- Ion trap experimental setup (RF + TTL controller, lasers: phase is the key)



- Two photon stimulus Raman transition for single qubit + two qubit gate
- More than 100 qubits and full control of 5 qubits



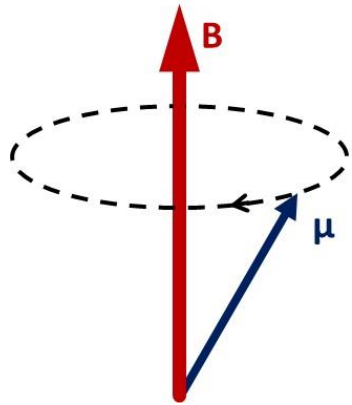
5. World is working pretty hard on Quantum computing

Korea has started this research in Univs and Govern institutes. A very promising research field needs your challenge and may promise a new opportunity !!!

Supplementary Materials

- Bloch sphere (classical pic vs quantum pic)
- Requirement and importance of Quantum computer
- Detail of two photon Raman transition

- Classical picture vs Quantum picture



$$\vec{\tau} = \frac{d\vec{L}}{dt} = \vec{\mu} \times \vec{B} \quad \longrightarrow \quad \frac{d\vec{\mu}}{dt} = \gamma_e \vec{\mu} \times \vec{B}$$

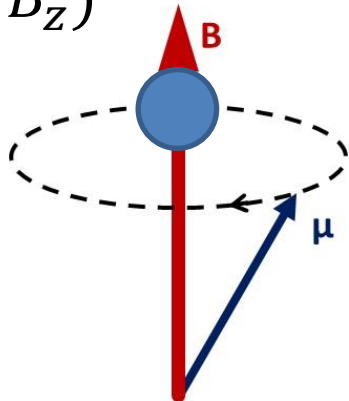
Electron orbits (angular momentum) creates magnetic moment

$$\dot{\mu}_x = \gamma_e \mu_y B_z - \gamma_e \mu_z B_y$$

$$\dot{\mu}_y = -\gamma_e \mu_x B_z + \gamma_e \mu_z B_x$$

$$\dot{\mu}_z = \gamma_e \mu_x B_y - \gamma_e \mu_y B_x$$

1) $\vec{B} = (0, 0, B_z)$



2) With relaxation (τ_2 in x, y plane, τ_1 in z)

$$\dot{\mu}_x = \gamma_e \mu_y B_z - \mu_x / \tau_2$$

$$\dot{\mu}_y = -\gamma_e \mu_x B_z - \mu_y / \tau_2$$

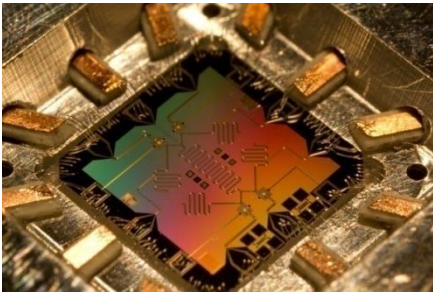
$$\dot{\mu}_z = (\mu_{z0} - \mu_z) / \tau_1$$

Requirement and Good Quantum systems ??

• Requirements

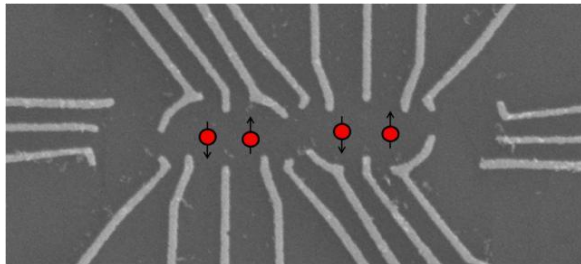
- Quantum states
- Prepare/Detect
- Universal Quantum gate
- Gate time \ll Coherence time
- Scalable (# qubit \uparrow)

Condensed matter physics



Superconducting qubit

John Martinis group at UCSB



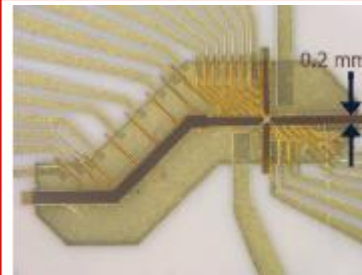
Spin qubit in Quantum dot

Yacoby group at Harvard

• Physical system

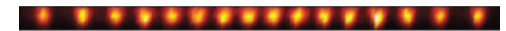
- Atoms (isolated atoms, defects in semiconductors, NV centers, Single Molecular Magnets)
- Superconducting current, phase, magnetic field
- Electron spins/charges in Quantum Dots
- Nuclear spins in NMR
- Photon polarization

Atomic molecular optics



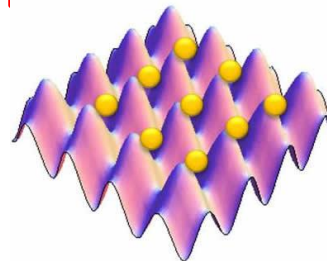
Trapped ion qubit

David Wineland group at NIST

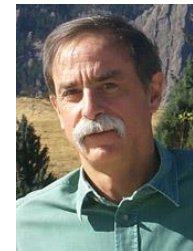


Chris Monroe group at UMD : >16 qubits

- Laser cooling
- Each atom is 1 qubit
- Coherence time \sim secs



Neutral atom qubits

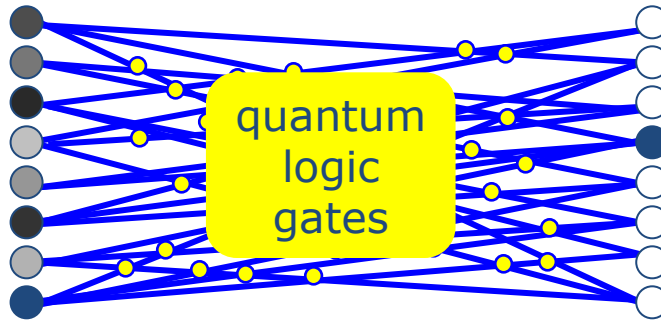


Dr. David Wineland

Quantum computer

...GOOD NEWS!

quantum interference
(Wave mechanics)

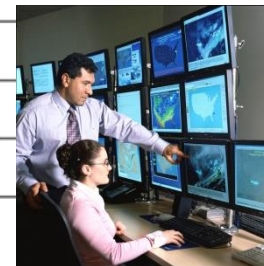
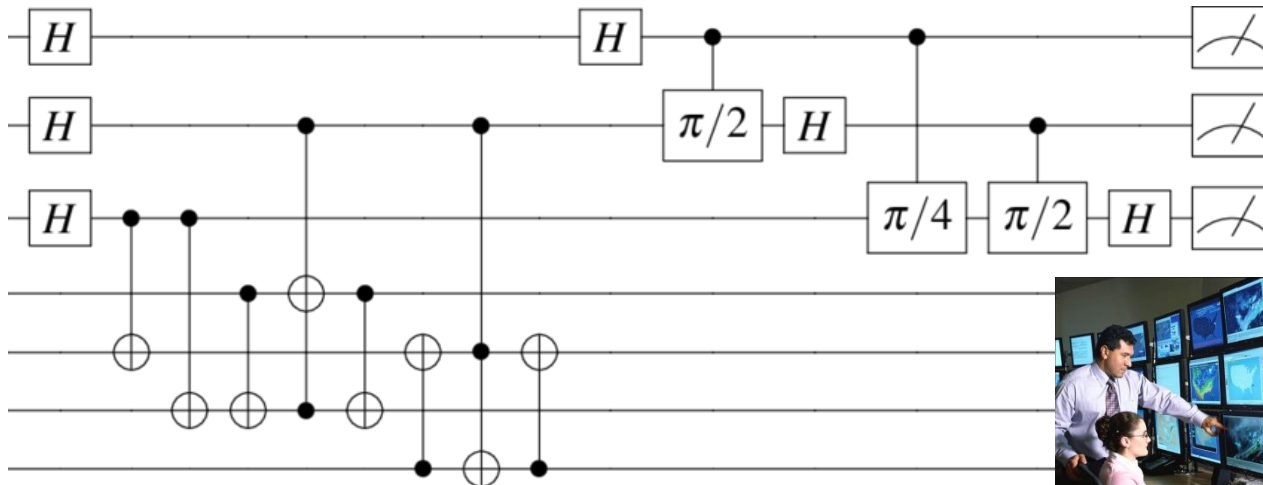


depends on *all* inputs

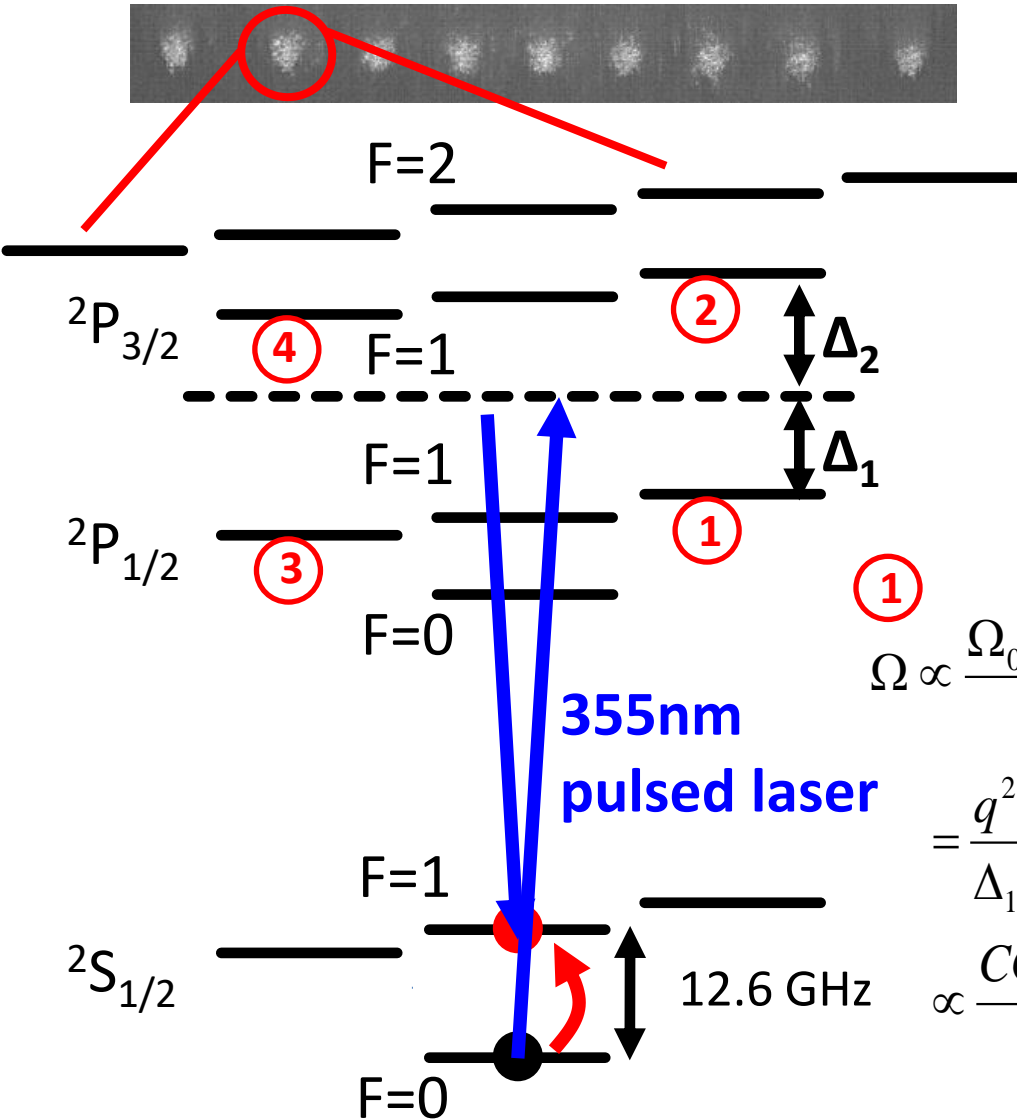
Deutsch (1985)

Shor (1994) fast number factoring $N = p \times q$

Grover (1996) fast database search



How to manipulate qubit ?

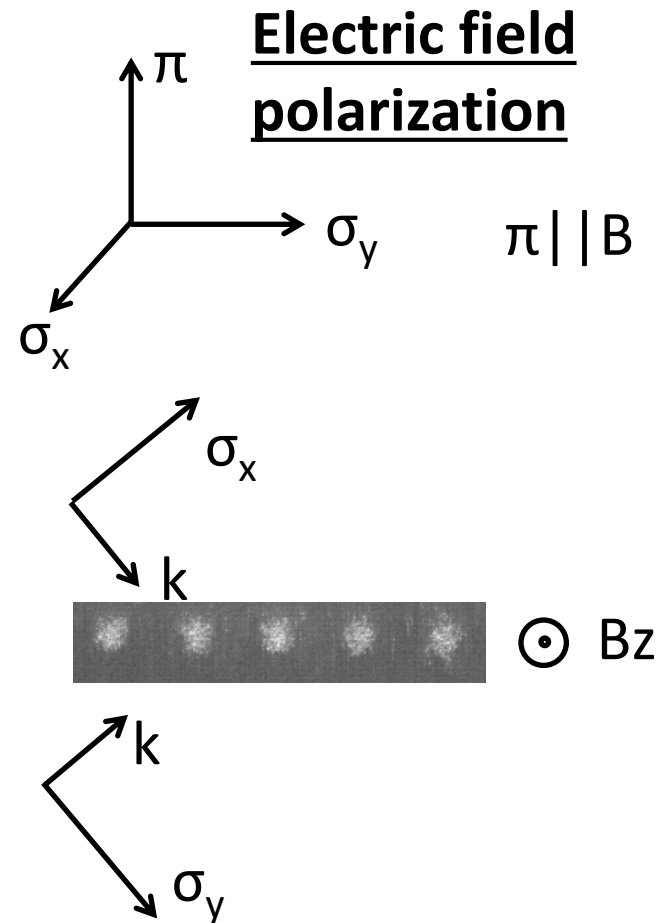
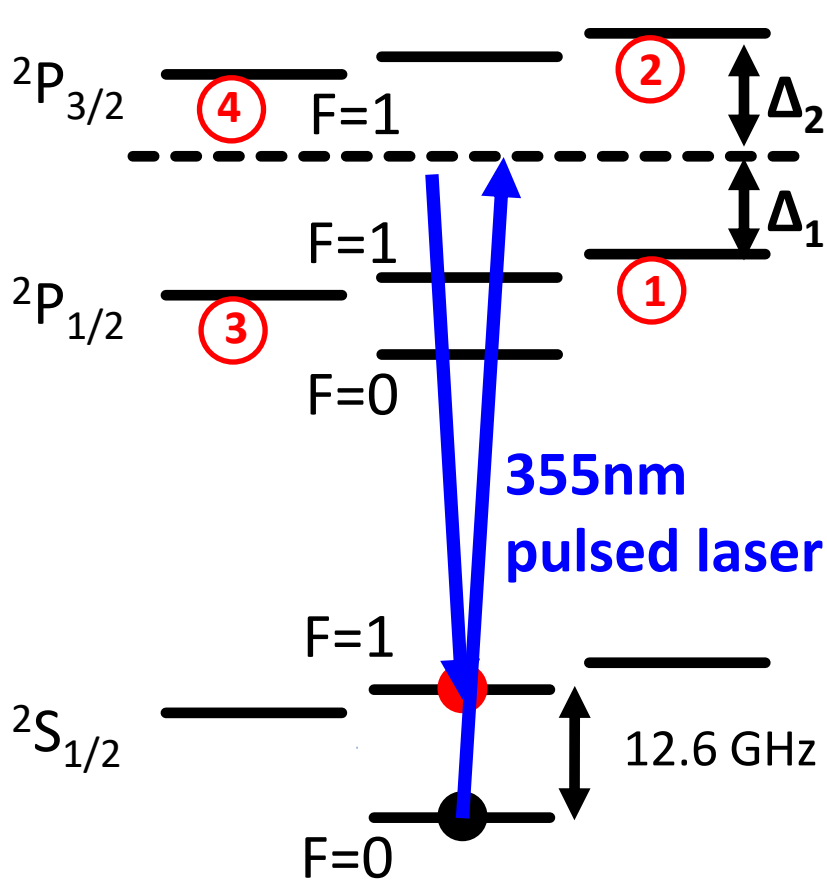


1. μ -wave (wavelength too long, coupling to motion weak)

$$\Omega \equiv \mu_d \cdot E_0 / \hbar \quad \mu_d \equiv q \langle 1 | \hat{r} | 0 \rangle$$

2. Raman process with pulsed laser

$$\begin{aligned} \Omega &\propto \frac{\Omega_{0 \rightarrow \text{aux}} \Omega_{\text{aux} \rightarrow 1}}{\Delta_1} = \frac{1}{\Delta_1} \mu_{d0 \rightarrow \text{aux}} \cdot \mu_{d\text{aux} \rightarrow 1} \cdot \frac{E_{0 \rightarrow \text{aux}} E_{\text{aux} \rightarrow 1}}{\hbar^2} \\ &= \frac{q^2}{\Delta_1} \cdot \langle \text{aux} | \hat{r} | 0 \rangle \cdot \langle 1 | \hat{r} | \text{aux} \rangle \cdot \frac{E_{0 \rightarrow \text{aux}} E_{\text{aux} \rightarrow 1}}{\hbar^2} \\ &\propto \frac{CG_{0 \rightarrow \text{aux}} CG_{\text{aux} \rightarrow 1} \sigma_+ \sigma_+}{\Delta_1} \end{aligned}$$



Raman process = two photon process on multi-level system !!

$$\Omega \propto \frac{CG_{(1)}\sigma_+\sigma_+ + CG_{(2)}\sigma_+\sigma_+ + CG_{(3)}\sigma_-\sigma_- + CG_{(4)}\sigma_-\sigma_-}{\Delta}$$

$$\propto \frac{\sigma_+\sigma_+ - \sigma_-\sigma_-}{\Delta} = \frac{\sigma_x\sigma_y}{\Delta}$$